

# 無線網路多媒體系統

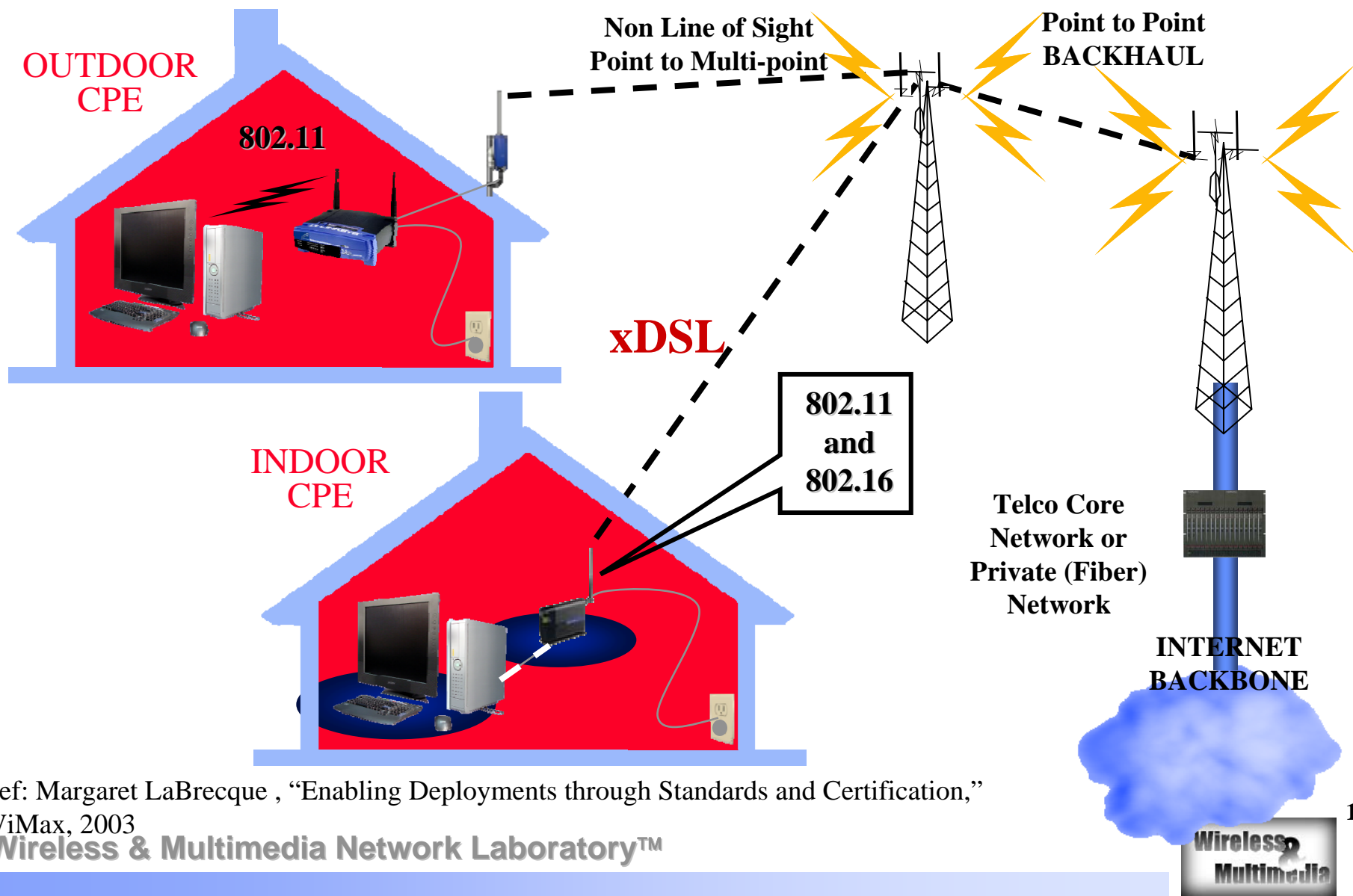
## Wireless Multimedia System



Dr. Eric Hsiaokuag Wu  
WiMAX & UWB

We  
provide  
無線網路多媒體實驗室  
Wireless  
Wireless Network & Multimedia Laboratory  
Solution

# WiMAX Consumer Last Mile



Ref: Margaret LaBrecque , "Enabling Deployments through Standards and Certification,"  
 WiMax, 2003  
 Wireless & Multimedia Network Laboratory™

# WiMAX Nomadic and Portable



Non Line of Sight  
Point to Multi-point

802.16

Line of Sight  
BACKHAUL

802.16



802.16e PC  
Card



Laptop Connected  
Through 802.16

SEEKS BEST  
CONNECTION

2 to 3 Kilometers Away

Telco Core  
Network or  
Private (Fiber)  
Network



INTERNET  
BACKBONE

Ref: Margaret LaBrecque , “Enabling Deployments through Standards and Certification,”  
WiMax, 2003

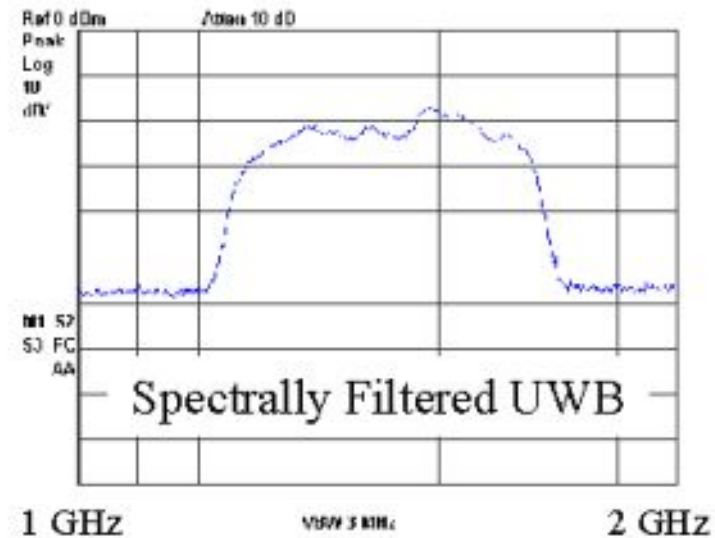
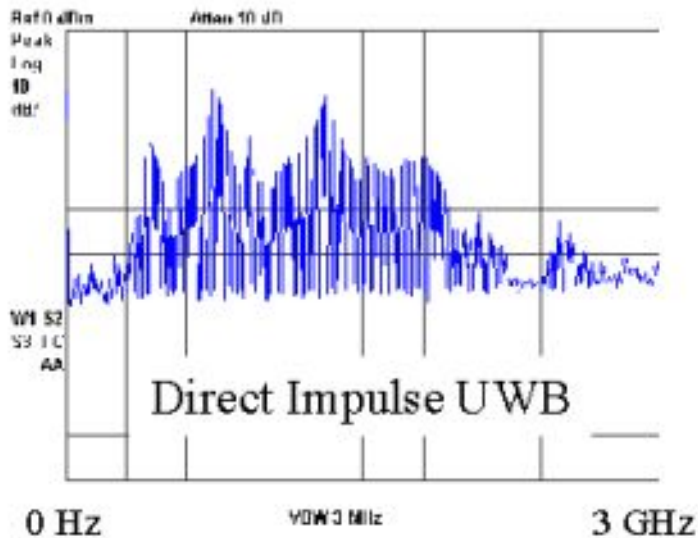
# Wearable Computing

- ◆ Traditional Scenario
  - People wear sensors now routinely
  - Primarily for fashion or as indicators
  
- ◆ Wearable computing
  - Interaction with computer or other personal device
  - Interaction in an intelligent environment
  - Interaction with other people

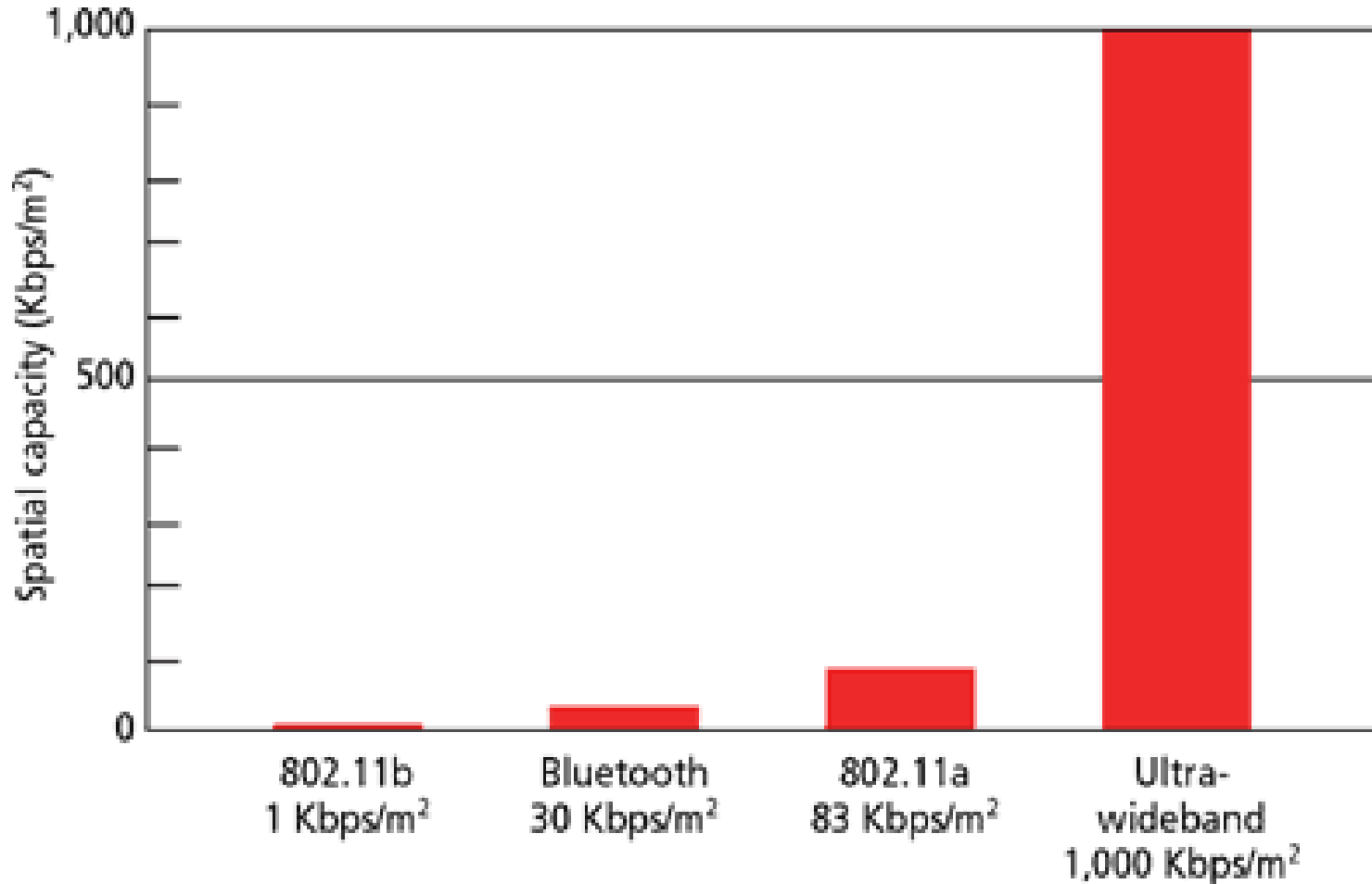


# What is Ultra Wideband?

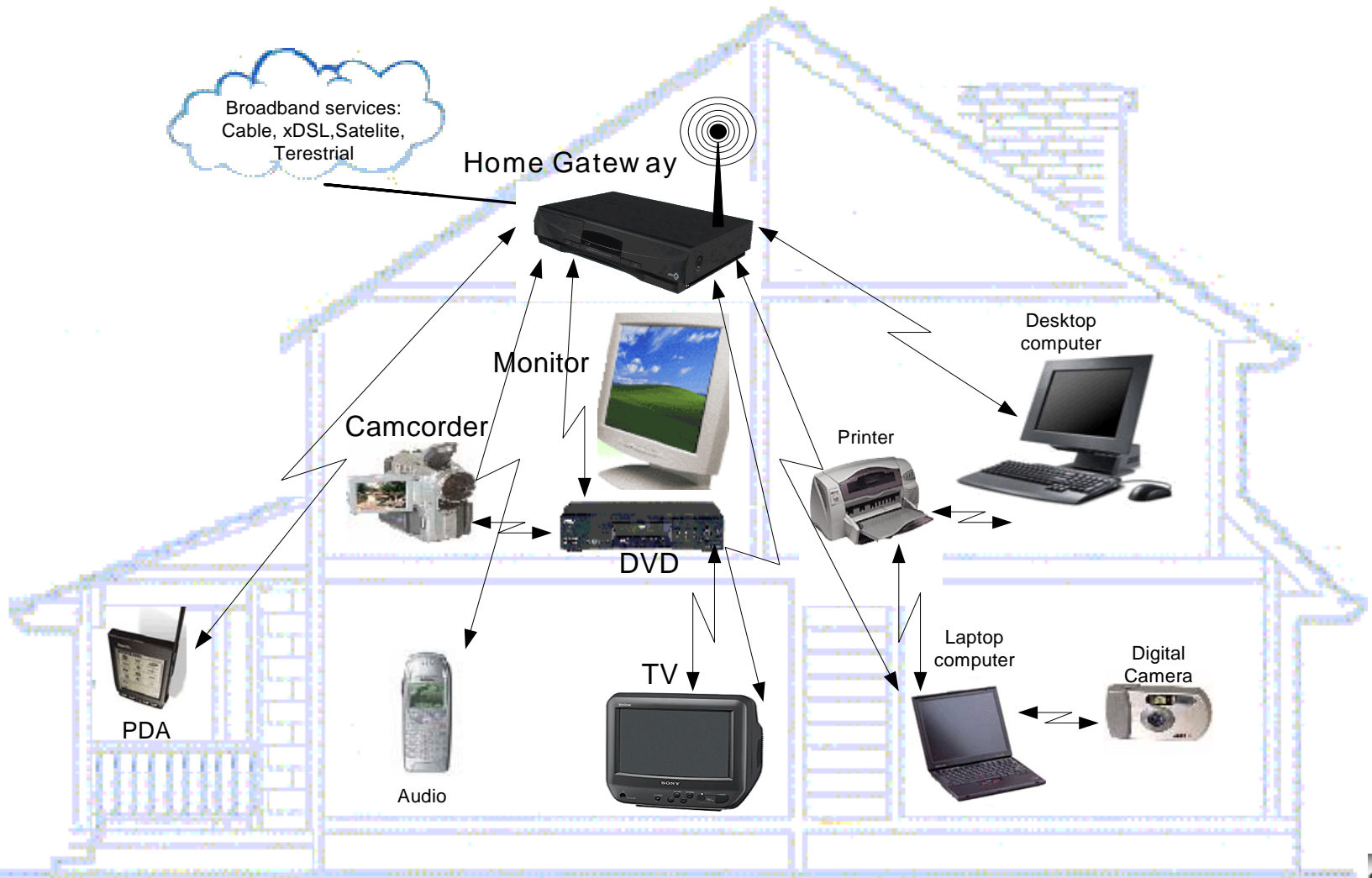
- ◆ Originally referred to
  - “baseband”, “carrier-free”, or impulse
- ◆ Any wireless transmission scheme
  - occupies a bandwidth of more than 25% of a center frequency, or more than 1.5GHz



# Compare with IEEE 802.11 and Bluetooth



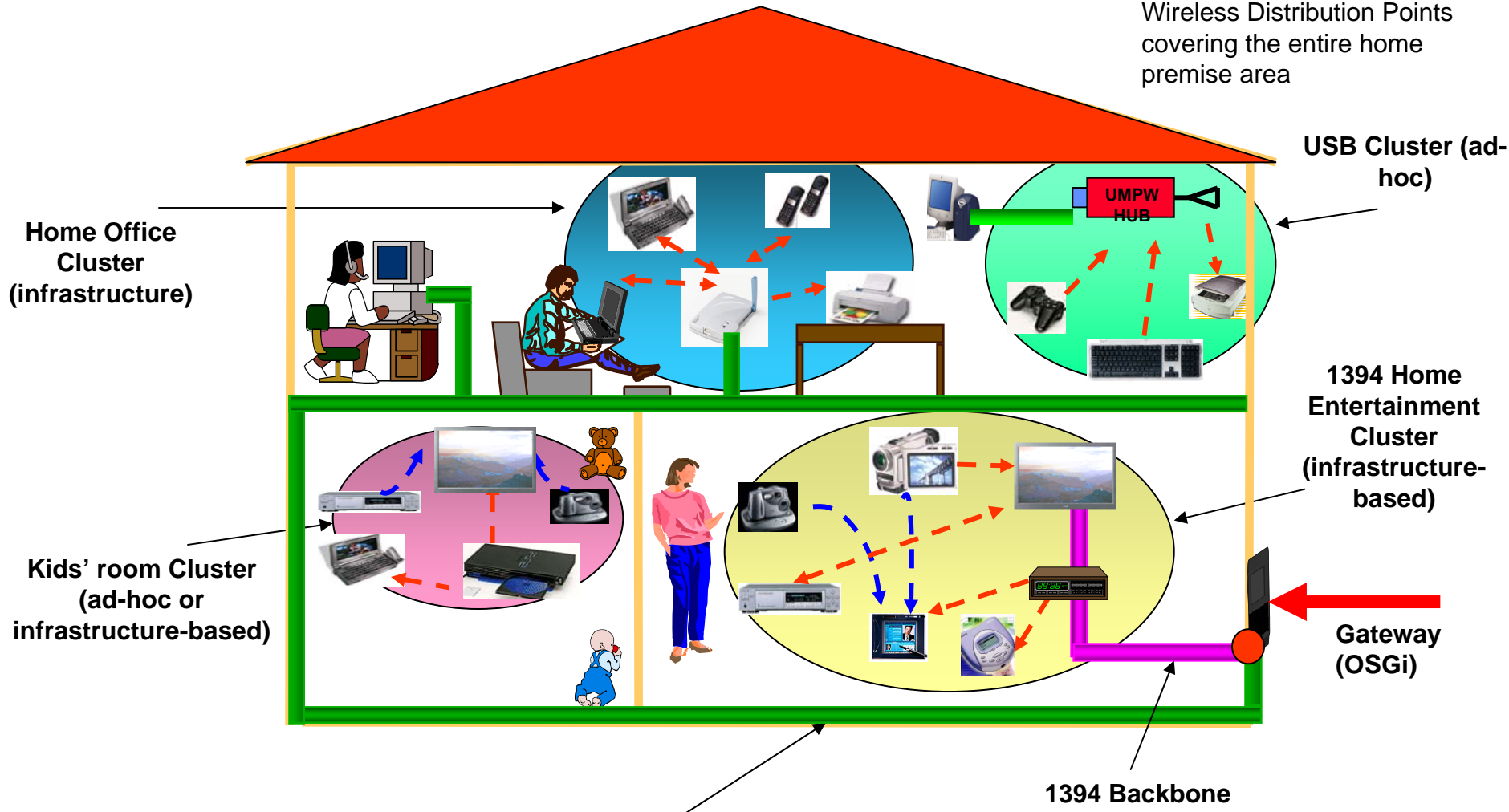
# The Wireless Home Network



# Multi-Cluster Home Network

Legend:

Multi-cluster = Multiple Wireless Distribution Points covering the entire home premise area



Wired Backbone (HPNA, HomePlug, Ethernet, ...) or 802.11a wireless Bridge (54-108Mbps)  
 Wireless & Multimedia Network Laboratory™





# Topic I

## WiMAX: IEEE 802.16



*Professor Eric Hsiaokuang Wu*

*June 10, 2005*

# Broadband Access to Buildings

- ◆ The “Last Mile”
  - Fast local connection to network
- ◆ Business and residential customers demand it
  - Data,voice,video distrisbtion,real-time video conferencing
- ◆ Network operator demand it
- ◆ High capacity cable/fiber to every user is expensive

# Introduction

- ◆ Goal: Provide high-speed Internet access to home and business subscribers, without wires.
- ◆ Base stations (BS) can handle thousands of subscriber stations (SS)
- ◆ Access control prevents collisions.
- ◆ Supports
  - Legacy voice systems
  - Voice over IP
  - TCP/IP
  - Applications with different QoS requirements

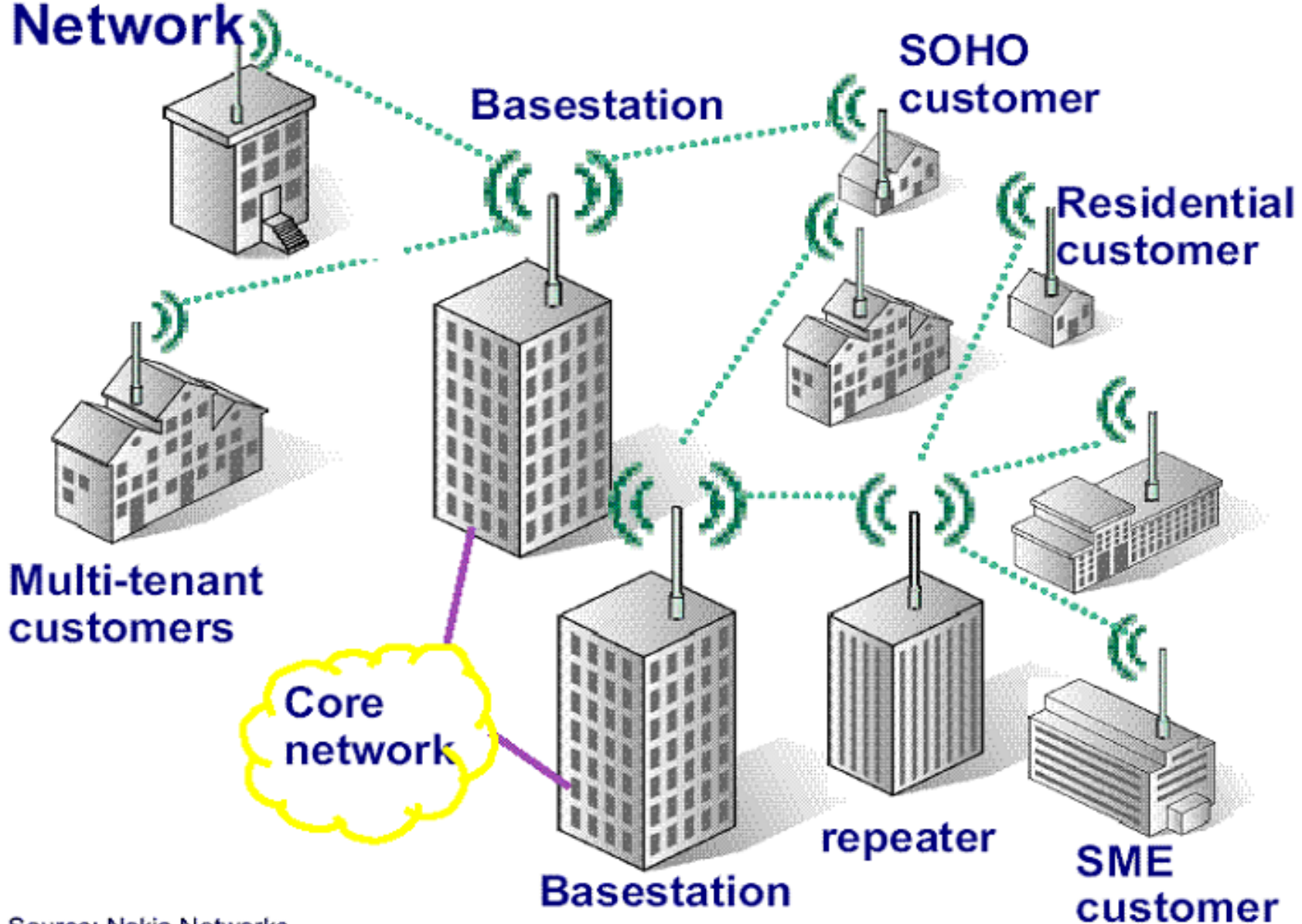
# Introduction

- ◆ 802.16 standards:
  - 802.16.1 (10-66 GHz, line-of-sight, up to 134Mbit/s)
  - 802.16.2 (minimizing interference between coexisting WMANs.)
  - 802.16a (2-11 GHz, Mesh, non-line-of-sight)
  - 802.16b (5-6 GHz)
  - 802.16c (detailed system profiles)
  - P802.16e (Mobile Wireless MAN)

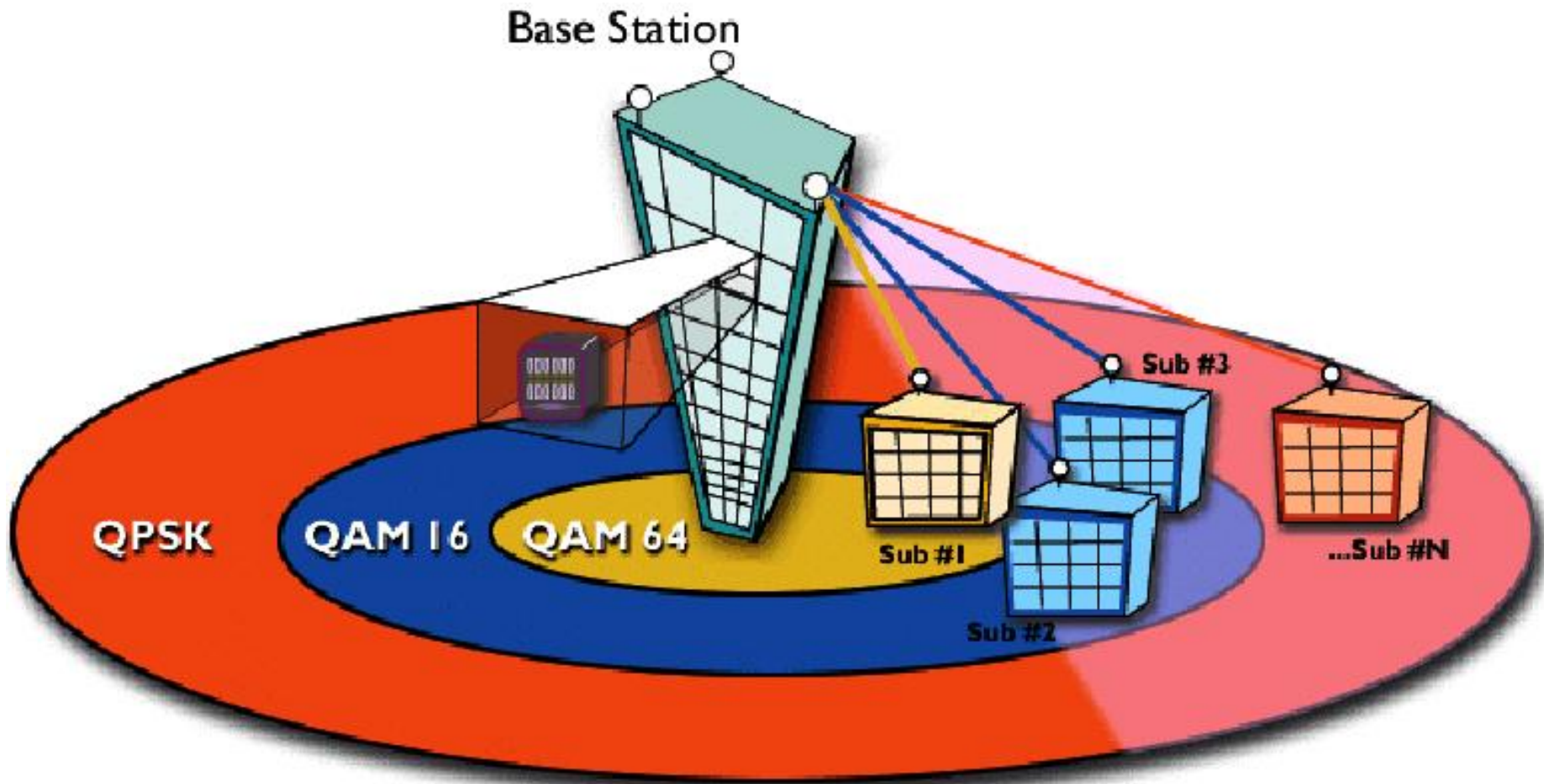
# Point to Multipoint

- ◆ BS connected to public networks
- ◆ BS serves Subscriber Station (SSs)
  - SS typically serves a building(business or residence)
  - Provide SS with first-mile access to public networks
- ◆ Compared to a Wireless LAN
  - Multimedia QoS,not only contention-based
  - Many more users
  - Much higher data rates
  - Much longer distances

# WirelessMAN: Wireless Metropolitan Area Network



# Modulation Types



# MAC Layer

- ◆ MAC is comprised of 3 sublayers
  - Service Specific Convergence Sublayer
  - MAC Common Part Sublayer
  - Privacy Sublayer



# Service Specific Convergence Sublayer

- ◆ Classing SDUs and associate them to the proper MAC service flow and CID
- ◆ Support various protocols
- ◆ Internal format of CS payload is unique to the CS

# MAC Common Part Sublayer

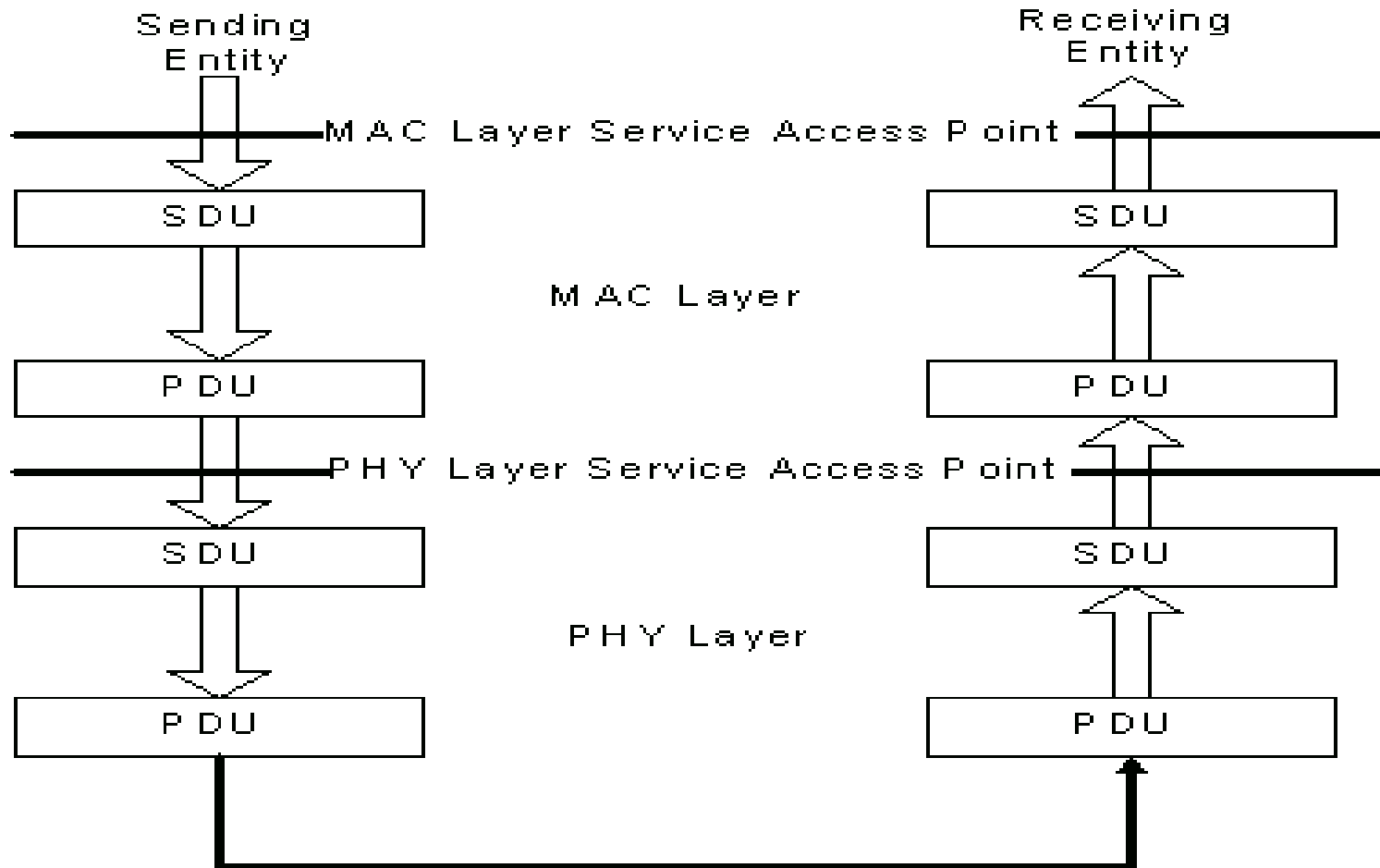


- ◆ Provides the core MAC functionality
  - Bandwidth allocation
  - Connection establishment
  - Connection maintenance
- ◆ During initialization of an SS, 3 particular connections are established in both direction
  - Basic connection: short time critical
  - Primary management connection: longer more delay
  - Second management connection: higher layer management and SS configuration data

# MAC PDU Formats

- ◆ Two header formats are defined
  - Generic header
  - Bandwidth request header
- ◆ Three types of MAC subheader
  - The grant management: used by an SS to convey bandwidth management
  - The fragmentation: indicate the presence and orientation in the payload of any fragmentation of SDUs
  - The packing: indicate the packing of multiple SDUs into a single PDU

# Transmission of MAC PDUs

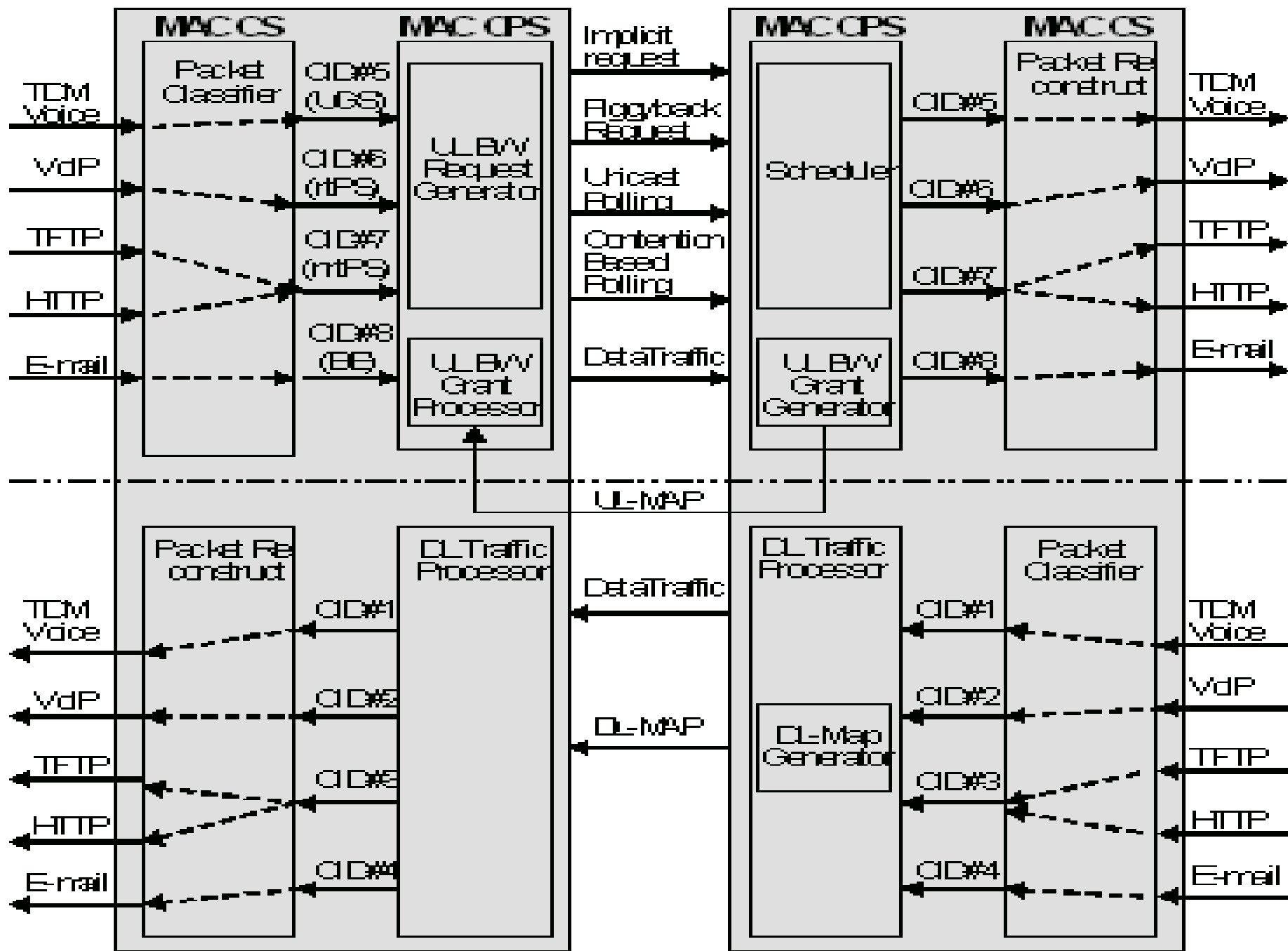


# 4 types of Scheduling Service

- ◆ **Unsolicited Grant Service (UGS)**
  - Real-time, periodic fixed size packets (e.g. T1 or VoIP)
  - Restrictions on bw requests (Poll-Me bit)
  - Slip Indicator (SI)
- ◆ **Real-Time Polling Service (rtPS)**
  - Real-time, periodic variable sizes packets (e.g MPEG)
  - BS issues periodic unicast polls.
  - Cannot use contention requests, but piggybacking is ok.
- ◆ **Non-Real-Time Polling Service (nrtPS)**
  - Variable sized packets with loose delay requirements (e.g. FTP)
  - BS issues unicast polls regularly (not necessarily periodic).
  - Can also use contention requests and piggybacking.
- ◆ **Best Effort Service**
  - Never polled individually
  - Can use contention requests and piggybacking

# Subscriber Station

# Base Station



# Physical Layer

- ◆ "Burst single-carrier" modulation
- ◆ Allows use of directional antennas
- ◆ Allows use of two different duplexing schemes:
  - Frequency Division Duplexing (FDD)
  - Time Division Duplexing (TDD)
- ◆ Support for both full and half duplex stations

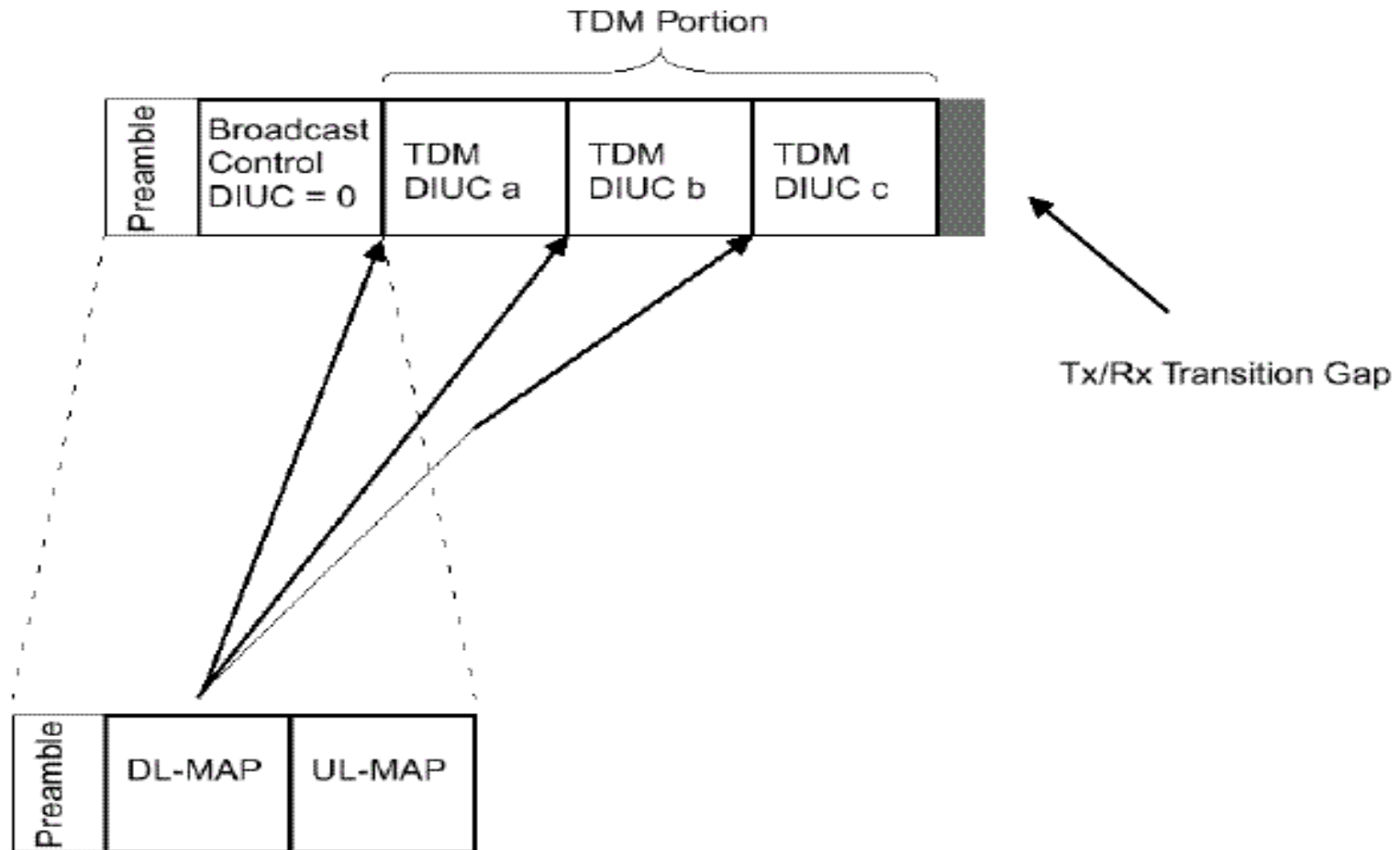
## ◆ Adaptive Data Burst Profiles

- Transmission parameters (e.g. modulation and FEC settings) can be modified on a frame-by-frame basis for each SS.
- Profiles are identified by "Interval Usage Code" (DIUC and UIUC)

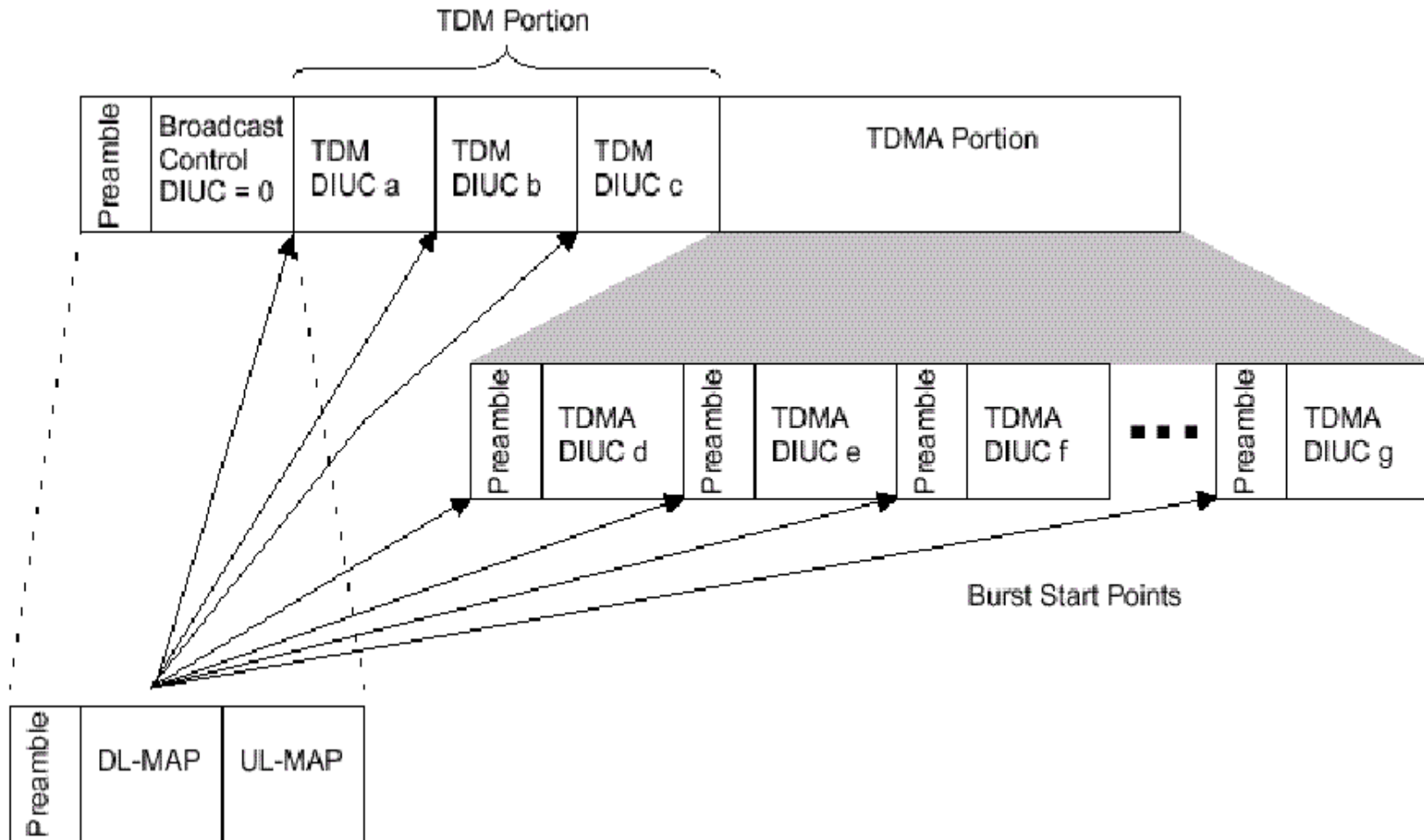


- ◆ Connection oriented
  - Connection ID (CID), Service Flows(SF)
- ◆ Channel access
  - UL-MAP
    - ◆ Defines uplink channel access
    - ◆ Defines uplink data burst profiles
  - DL-MAP
    - ◆ Defines downlink data burst profiles
  - UL-MAP and DL-MAP are both transmitted in the beginning of each downlink subframe (FDD and TDD).

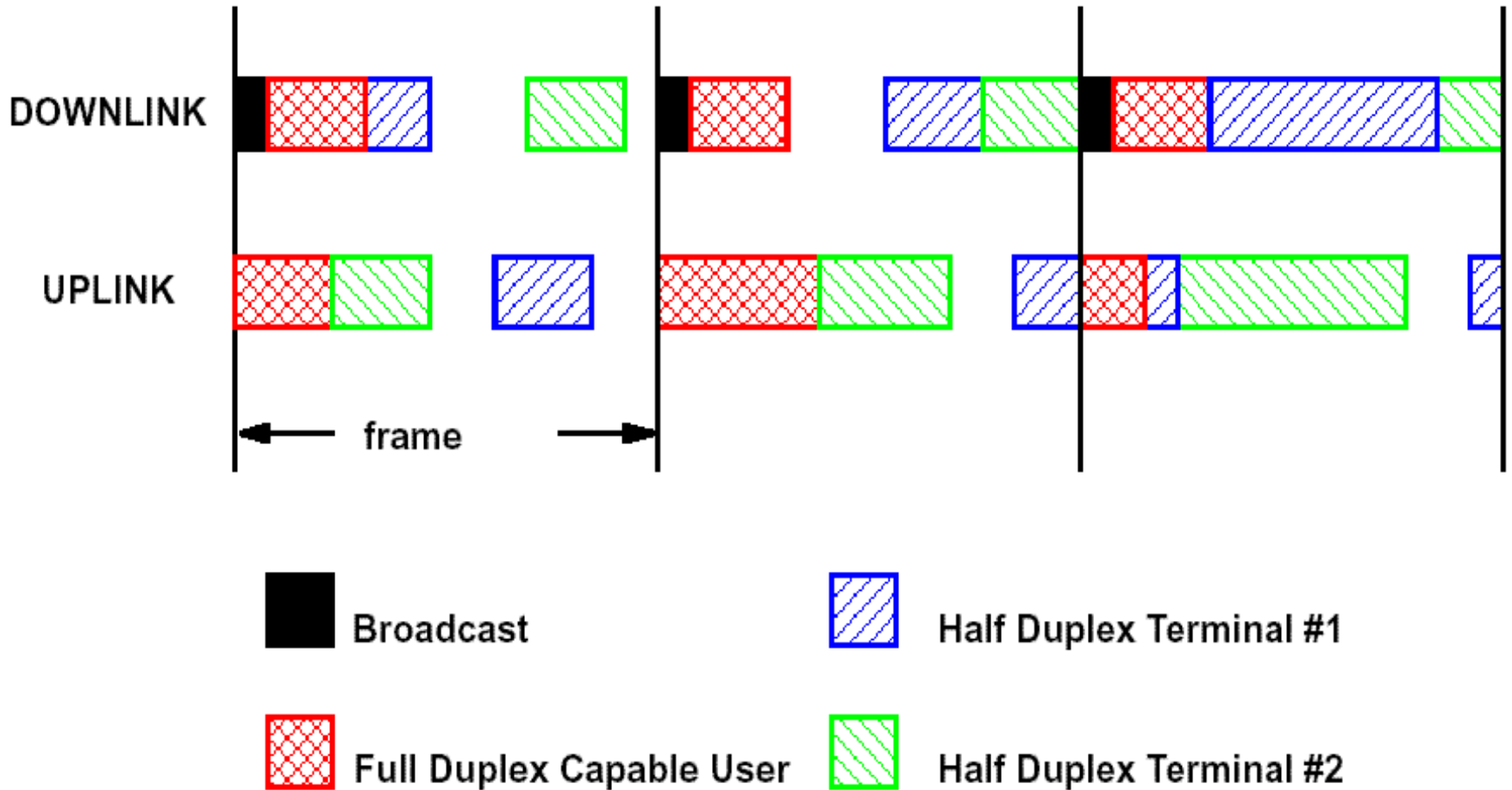
# TDD Downlink subframe



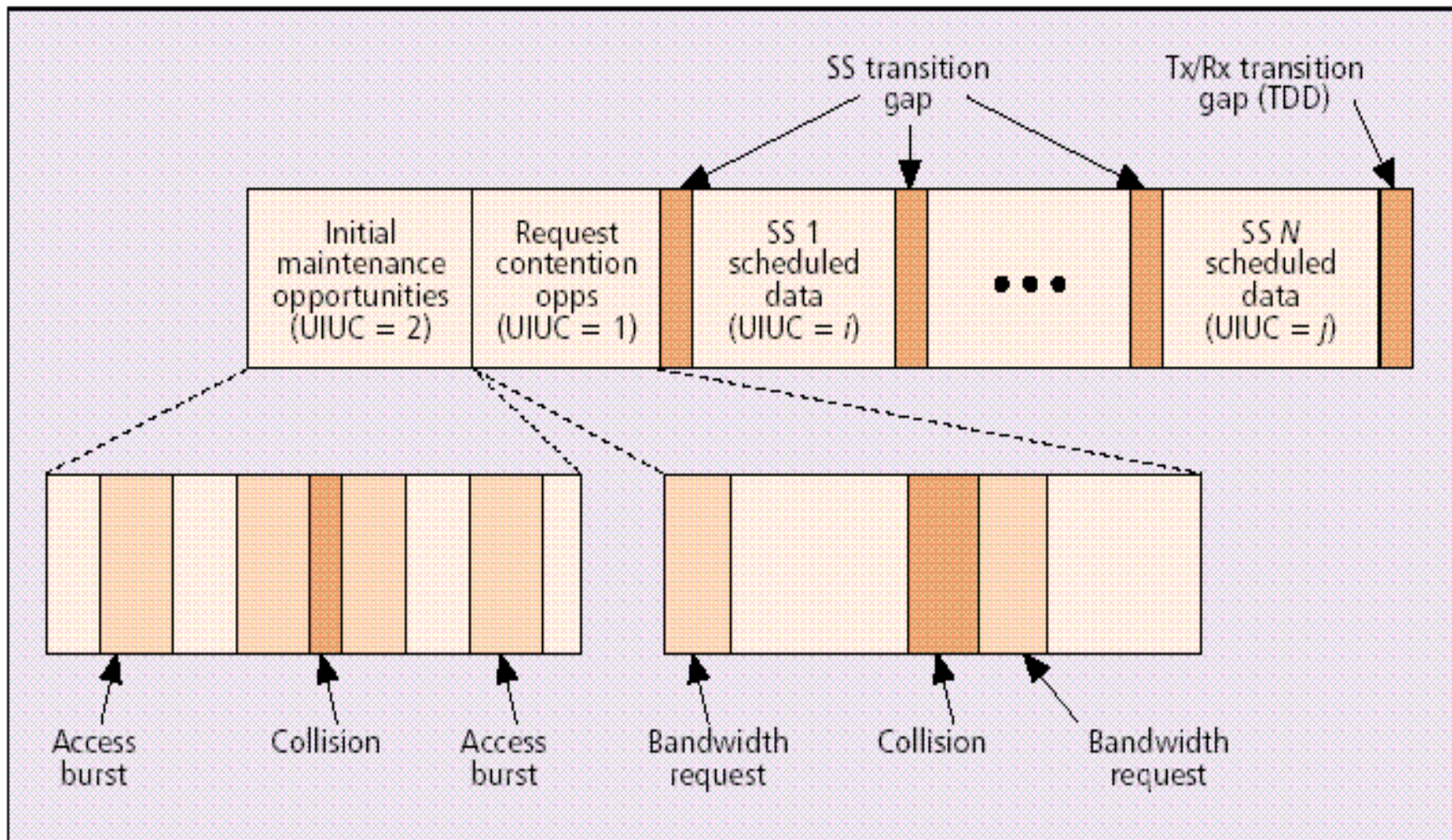
# FDD Downlink subframe

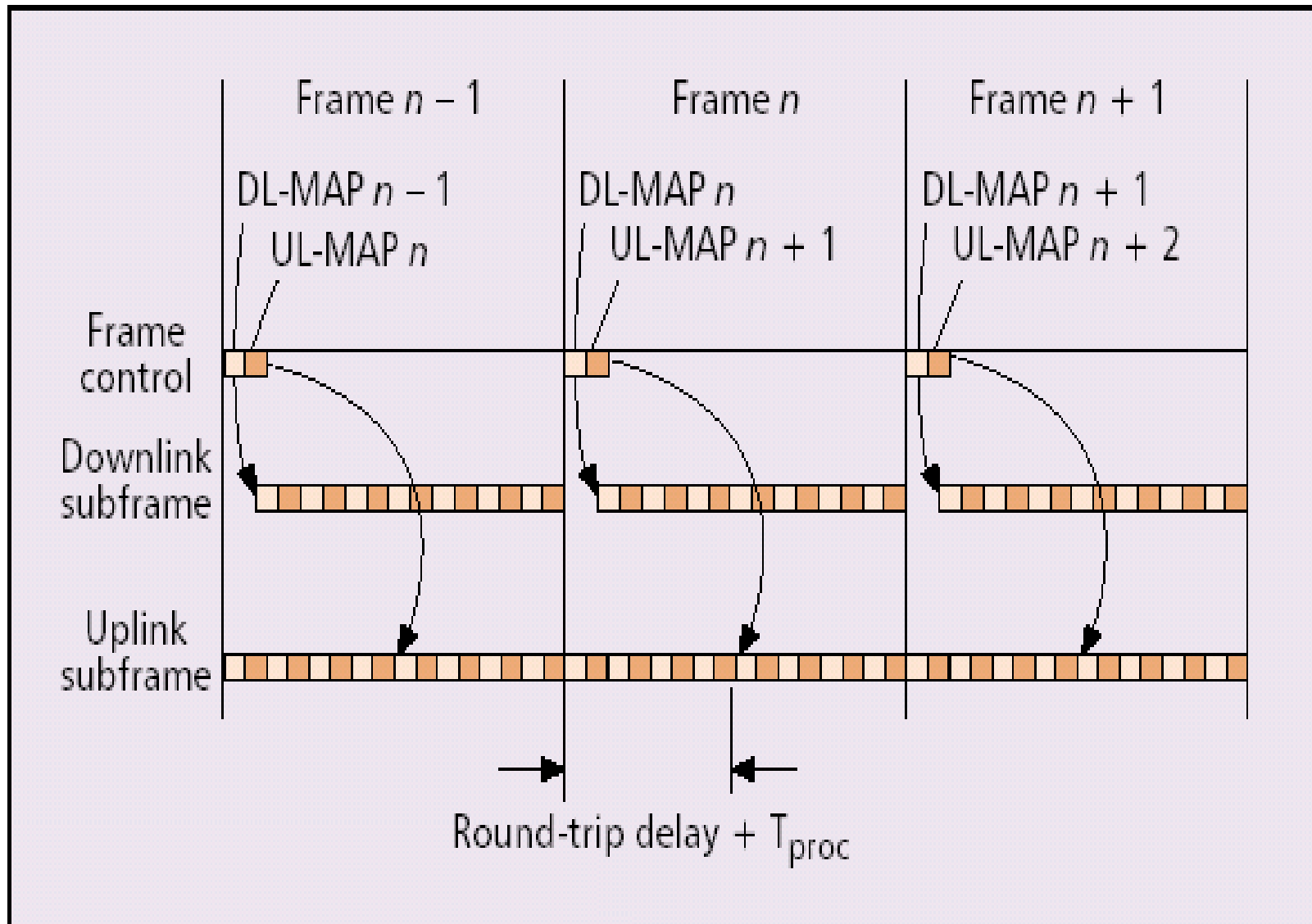


# FDD burst framing



# Uplink subframe(TDD or FDD)





# Uplink periods

- ◆ Initial Maintenance opportunities
  - Ranging
  - To determine network delay and to request power or profile changes.
  - Collisions may occur in this interval
- ◆ Request opportunities
  - SSs request bandwidth in response to polling from BS.
  - Collisions may occur in this interval aswell.
- ◆ Data grants period
  - SSs transmit data bursts in the intervals granted by the BS.
  - Transition gaps between data intervals for synchronization purposes.

# Bandwidth request and allocation

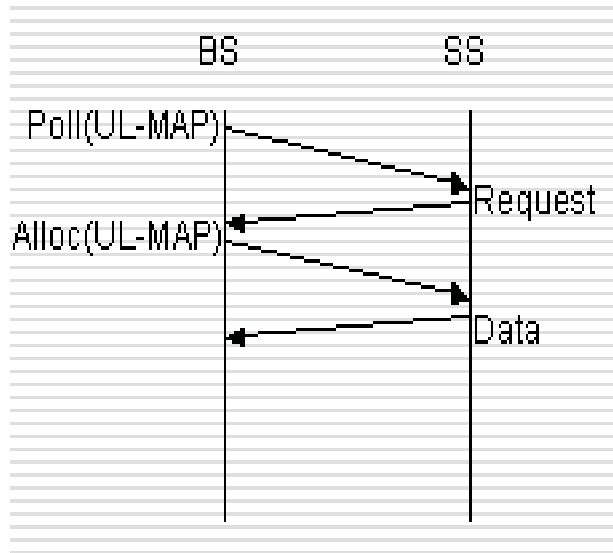
- ◆ SSs may request bw in 3 ways:
  - Use the "contention request opportunities" interval upon being polled by the BS (multicast or broadcast poll).
  - Send a standalone MAC message called "BW request" in an already granted slot.
  - Piggyback a BW request message on a data packet.



# Bandwidth request and allocation

- ◆ BS grants/allocates bandwidth in one of two modes:
  - Grant Per Subscriber Station (GPSS)
  - Grant Per Connection (GPC)
- ◆ Decision based on requested bw and QoS requirements vs available resources.
- ◆ Grants are realized through the UL-MAP.

# Unicast Polling



1. BS allocates space for the SS in the uplink subframe.
2. SS uses the allocated space to send a bw request.
3. BS allocates the requested space for the SS (if available).
4. SS uses allocated space to send data.

## Topic II

# UWB: Next Generation Technology for Wireless Personal Area Network



*Professor Eric Hsiaokuang Wu*

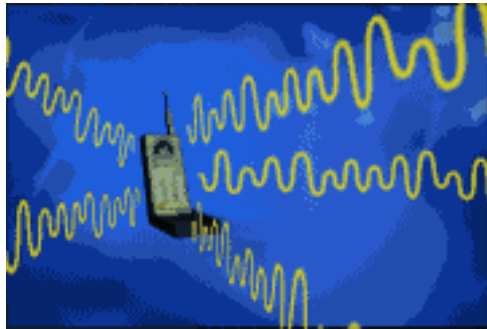
*2007*

# Outline

- ◆ **What is UWB?**
- ◆ **Applications and Market**
- ◆ **Overview of IEEE 802.15.3 MAC**

# Definition of FCC

$$\text{fractional bandwidth} = \frac{2(f_H - f_L)}{f_H + f_L} > 0.25$$

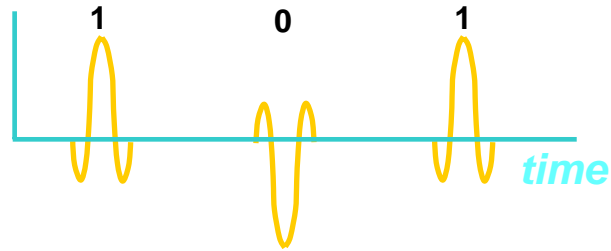


# UWB vs. Narrow Band

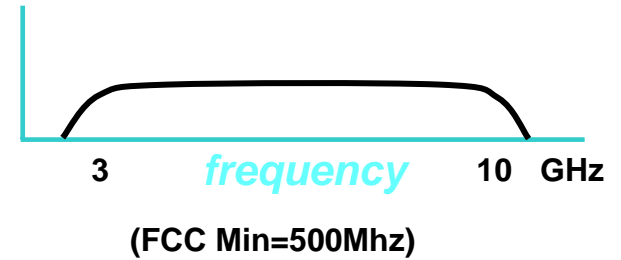
Ultrawideband  
Communication

Impulse  
Modulation

*Time-domain behavior*



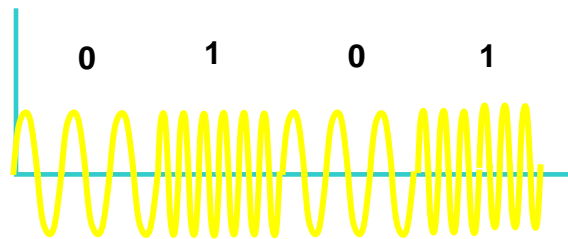
*Frequency-domain behavior*



Narrowband  
Communication

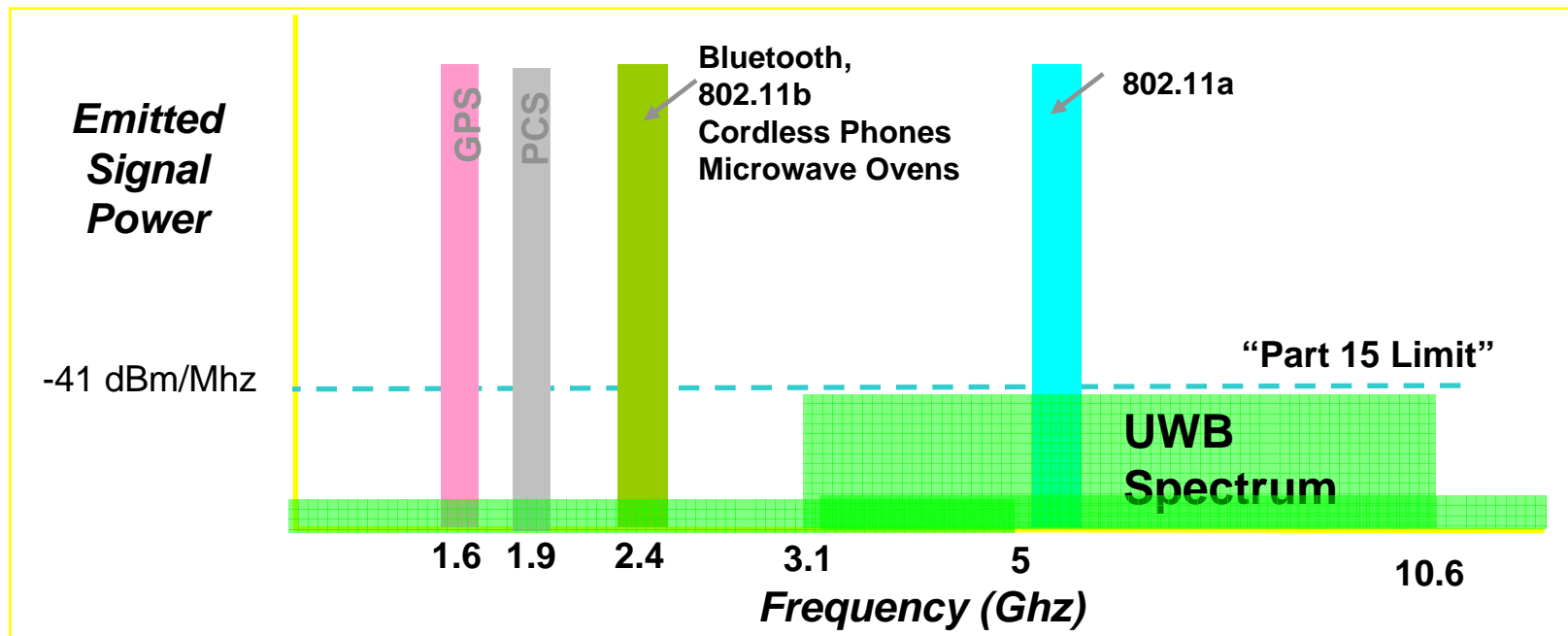
Frequency  
Modulation

0 1 0 1

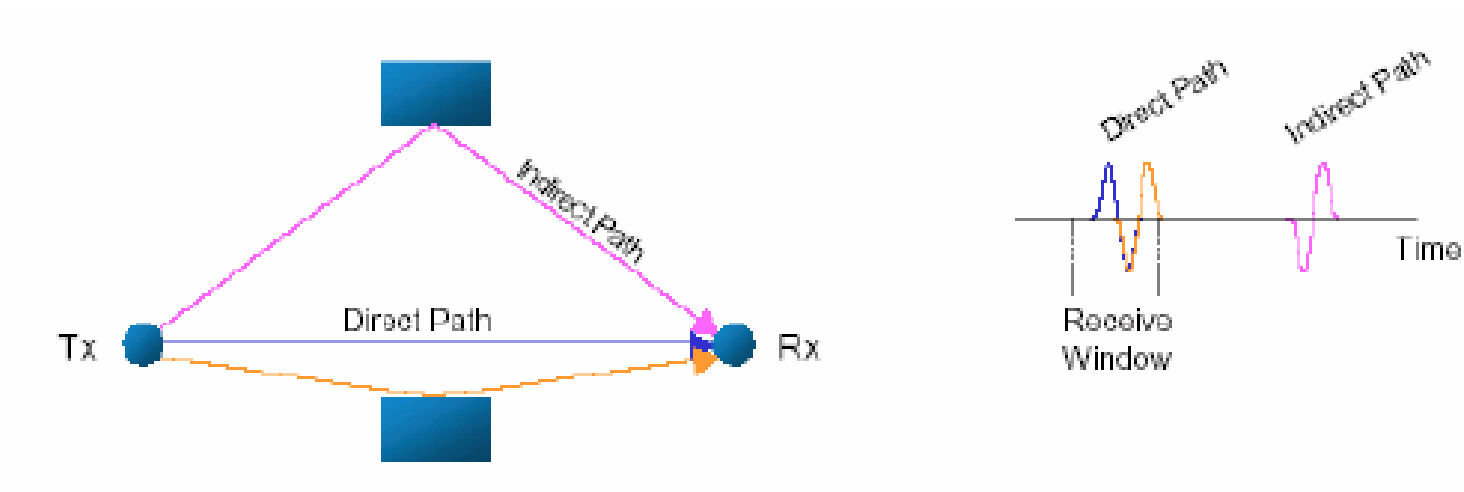


# UWB Spectrum

- ◆ FCC ruling permits UWB spectrum overlay

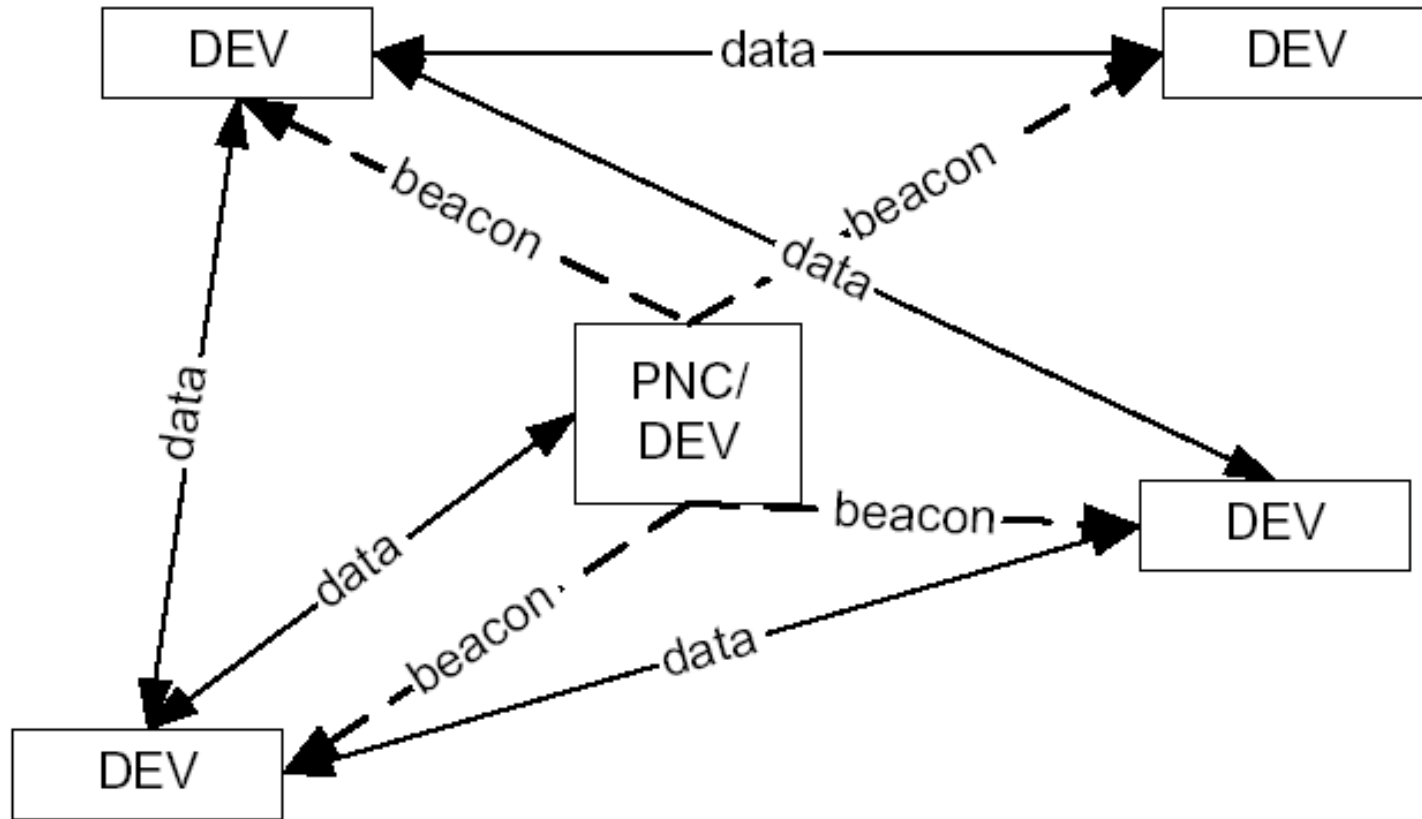


# Advantages: Multi-path Immunity

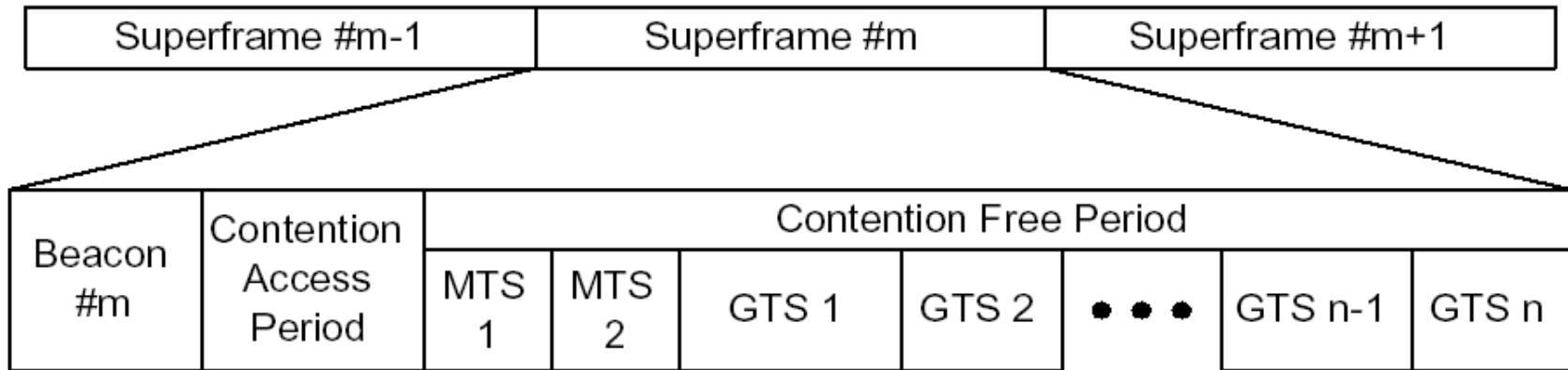




# What is Piconet?



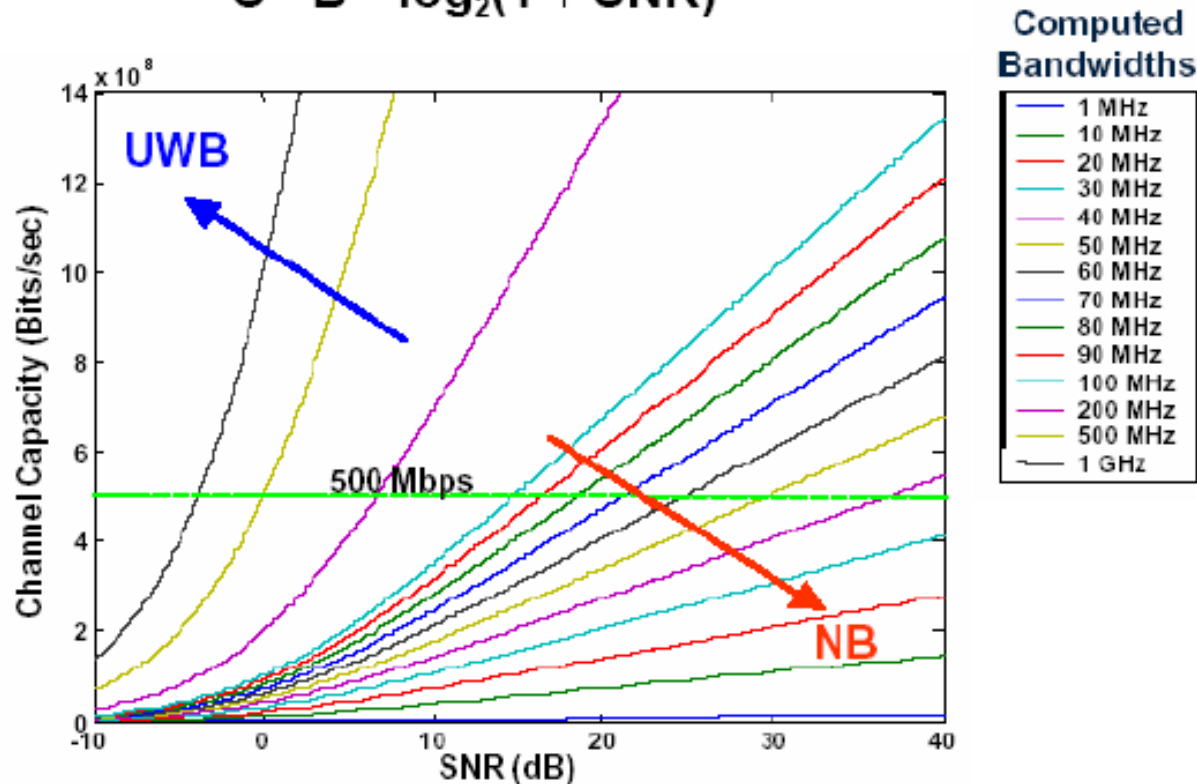
# Detail Describe for MAC (Piconet Superframe)



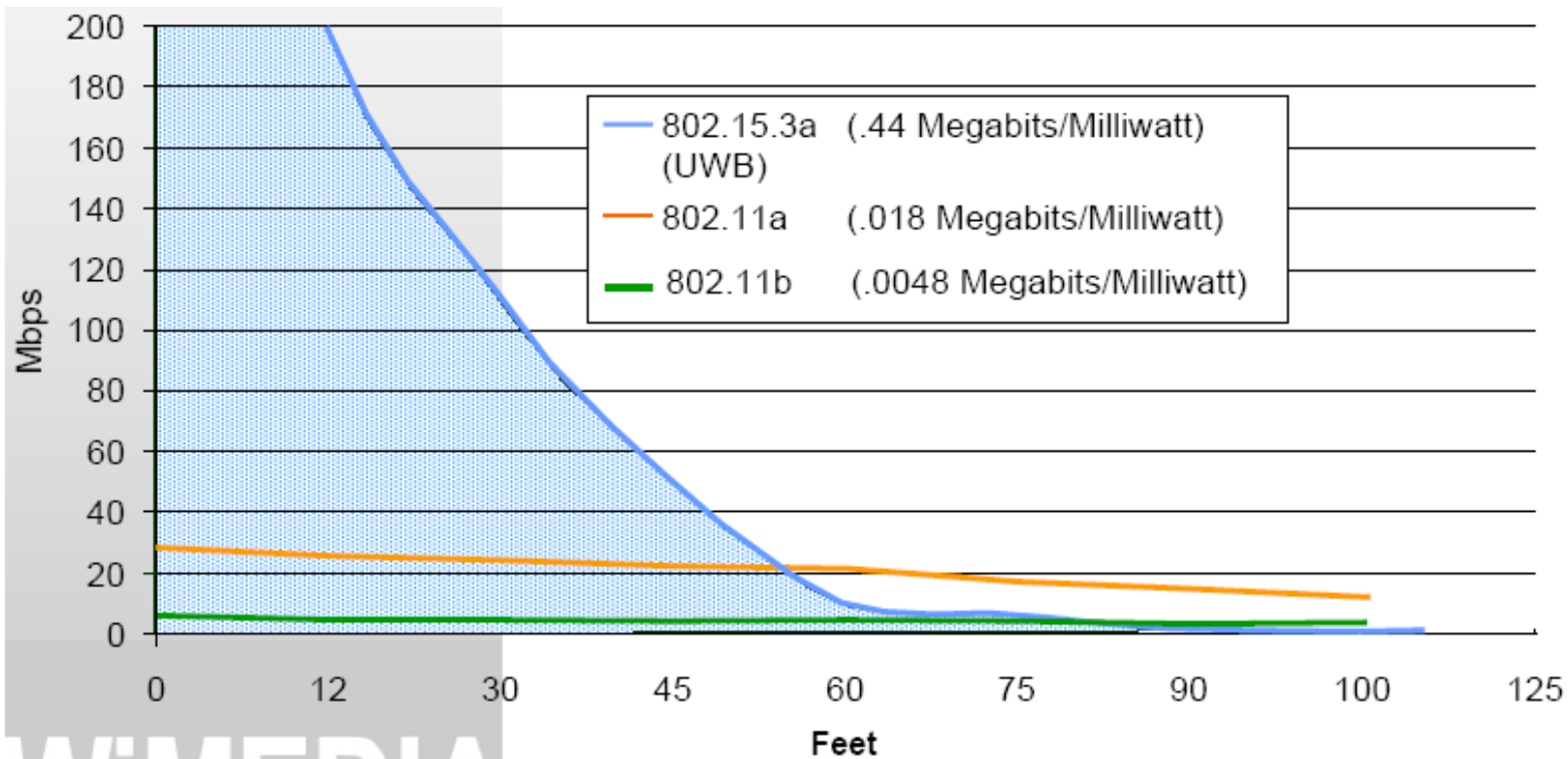
# Advantages: Very High Data Rate

- Shannon's Channel Capacity Theorem:

$$C = B * \log_2(1 + \text{SNR})$$



# Cont.

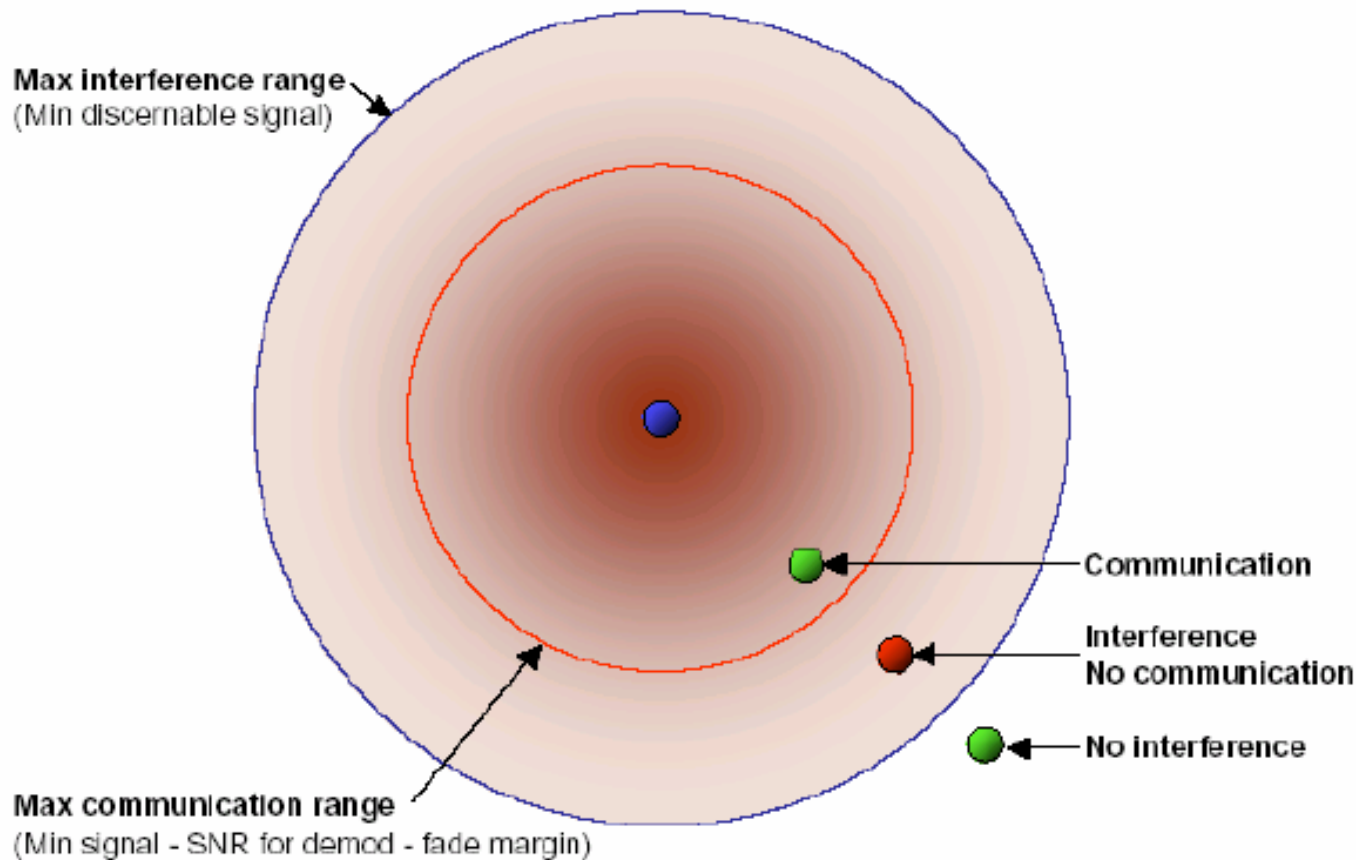


WiMEDIA

The WiMEDIA Alliance

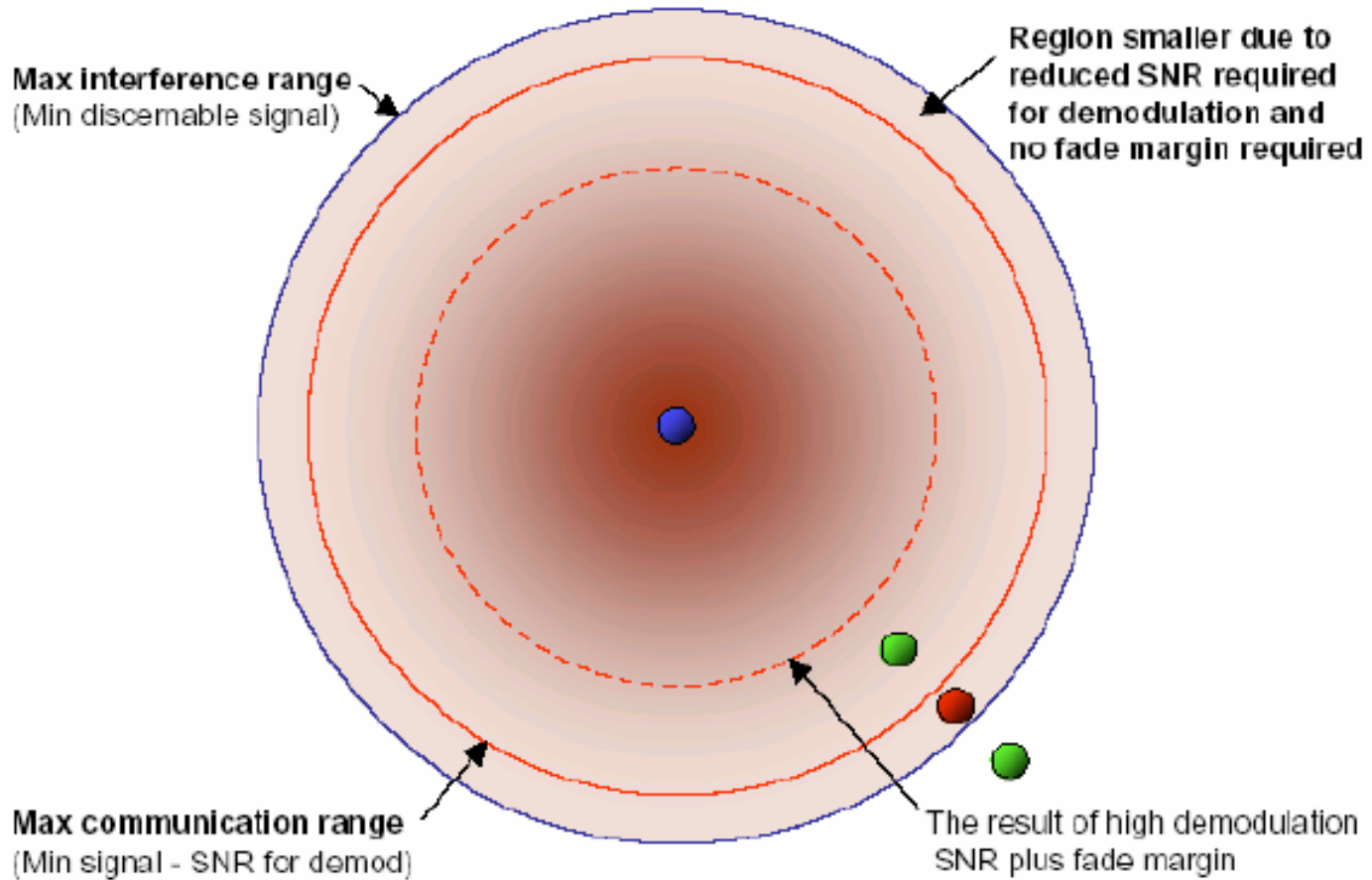
# Advantages: High Spatial Capacity

## Spatial Capacity Limitations



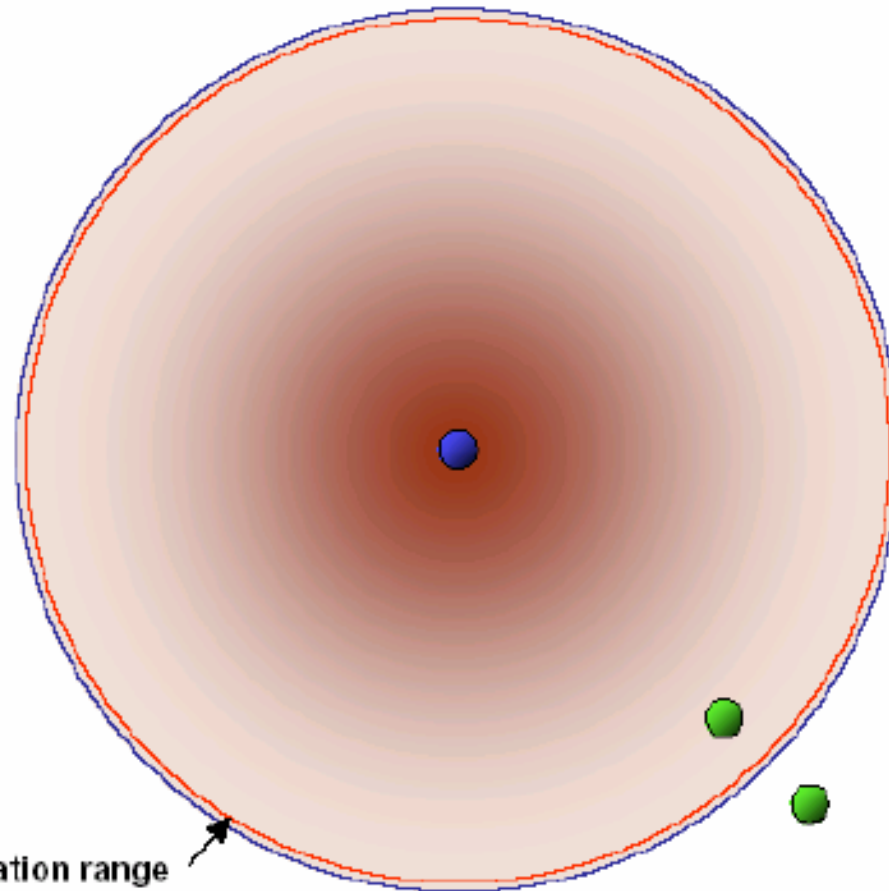
# Cont.

## The UWB Advantage



# Cont.

## UWB Using Rake Receiver

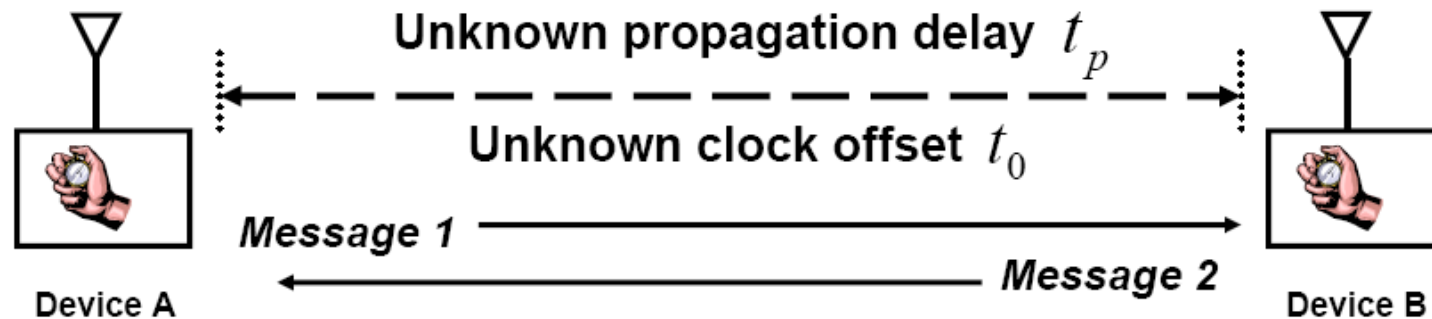


Max communication range  
 (Min signal - SNR for demod + Rake gain)

# Advantages: More Precise Ranging

## UWB Ranging via *Two-Way Time Transfer*\*

*Results are Independent of "Turnaround-Time Latency"*



$$T_{2AR} = T_{2BT} - t_o + t_p$$

$$T_{1BR} = T_{1AT} + t_o + t_p$$

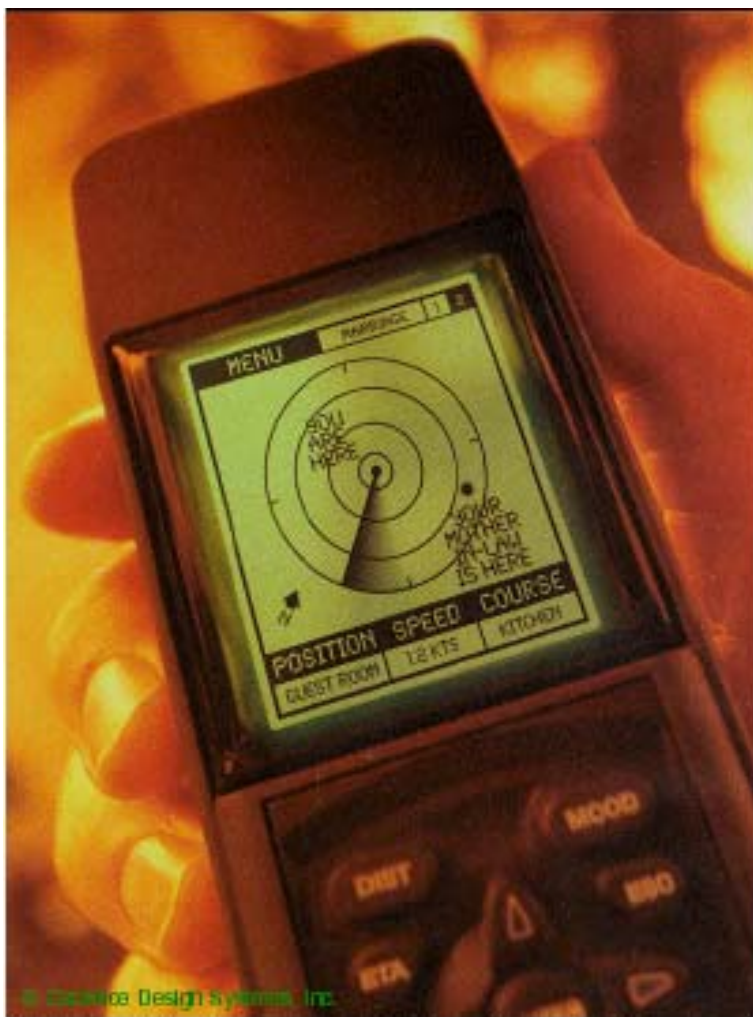
Two equations in two unknowns yield:

$$t_p = \frac{1}{2} [(T_{2AR} - T_{1AT}) - (T_{2BT} - T_{1BR})]$$

$$t_o = \frac{1}{2} [(T_{2BT} + T_{1BR}) - (T_{2AR} + T_{1AT})]$$



# Product



# IEEE 802.15.3a Debate

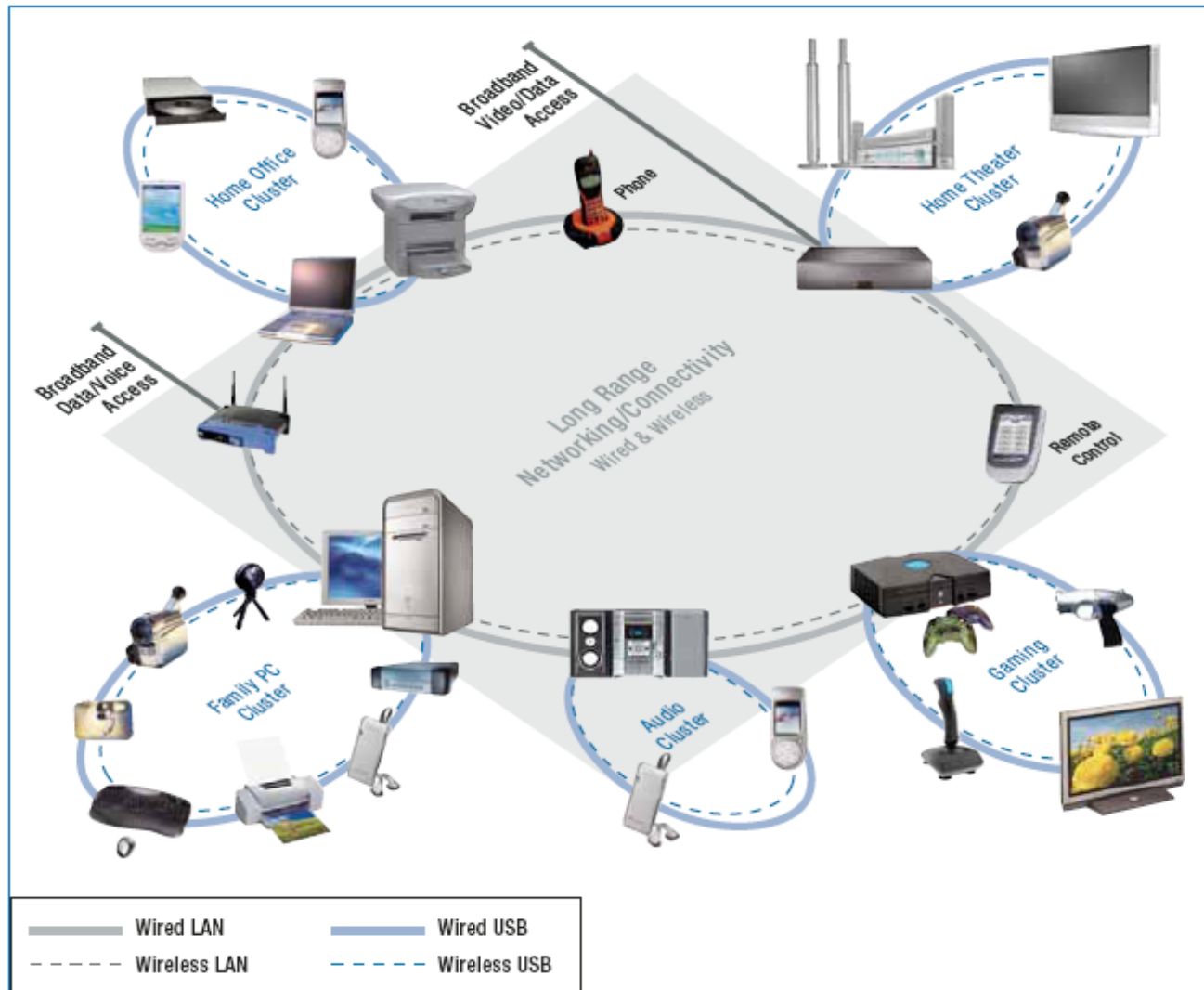
- ◆ Sept. 2003 – IEEE conference results in 60% approval for OFDM
- ◆ TI/Intel (MB-OFDM) vs. Motorola/XtremeSpectrum (DS-SS)
- ◆ 75% needed for acceptance
- ◆ Compatibility issues

# Applications and Market

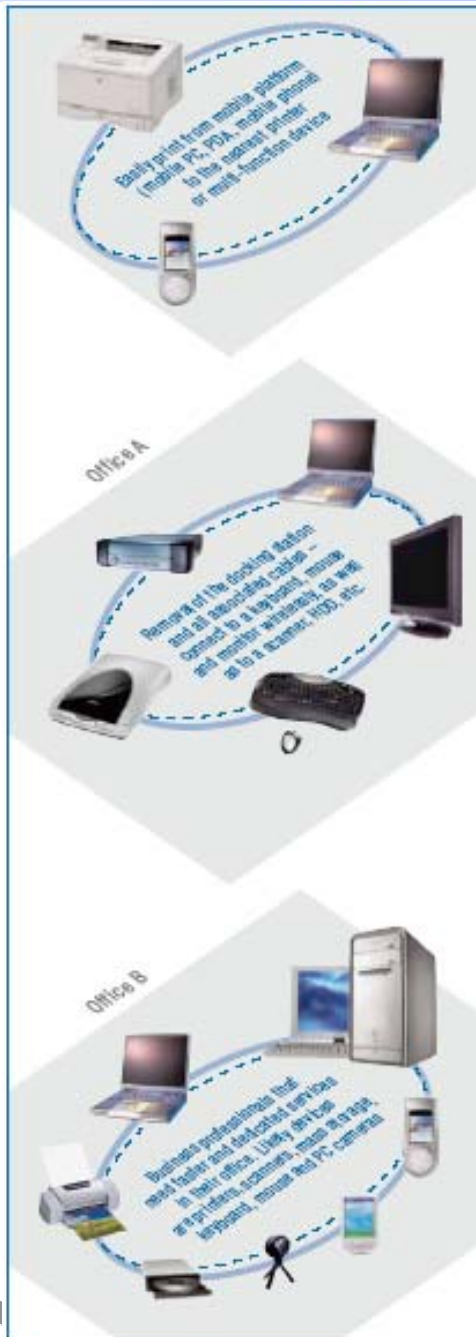
# Applications

- ◆ **Positioning, Geolocation, Localization**
- ◆ **Communications**
- ◆ **Radar/Sensor**

# INTEL: Wireless USB (Home)



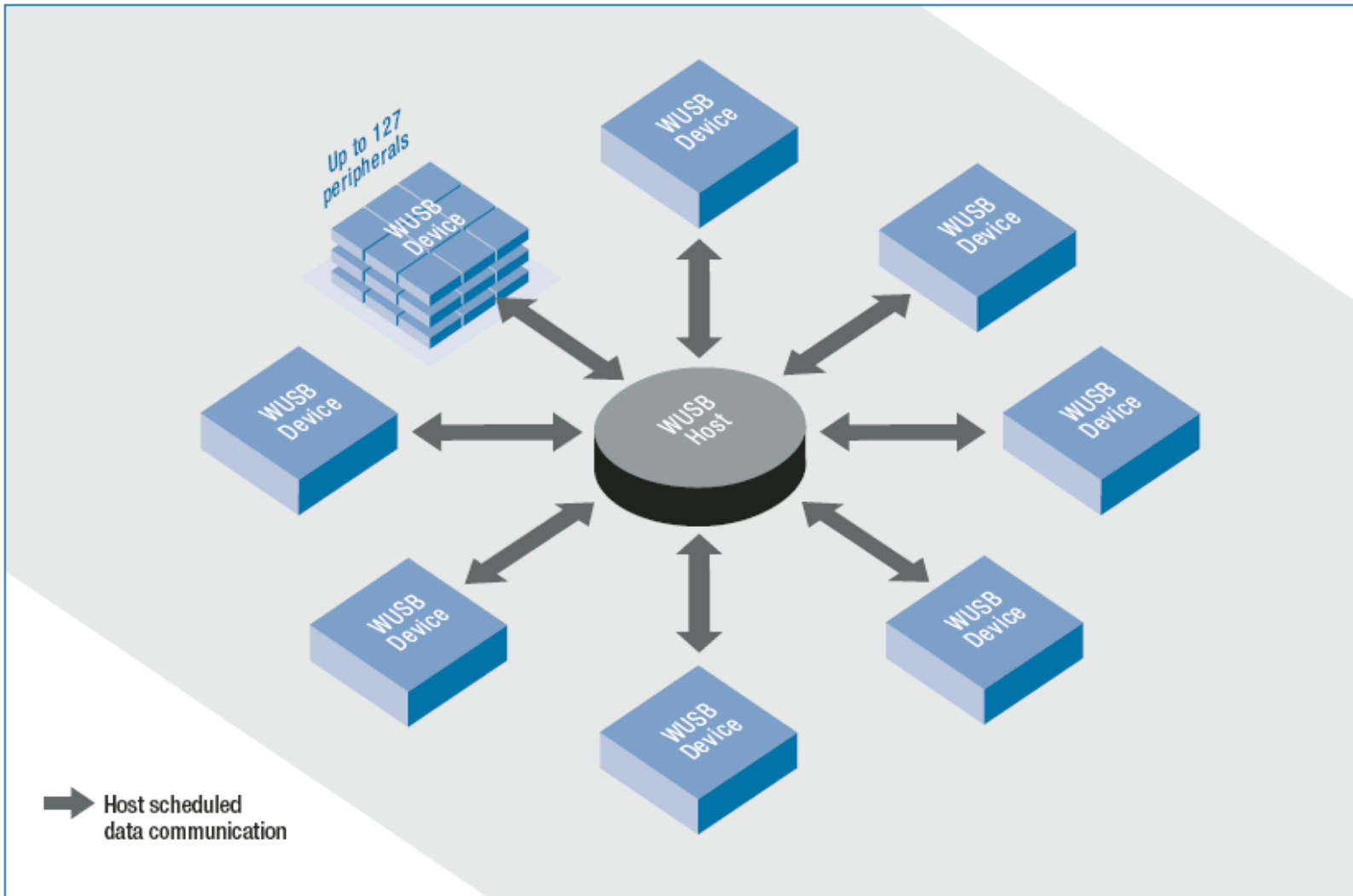
# Office



## Some Top Candidates for Wireless USB Devices in the Office:

- Digital Projector
- Headset and Speakers
- Mass Storage (HDD, DVD-RW, CD-RW, etc.)
- Mobile Phone
- PC Camera
- PDA
- Printer
- Scanner

# Topology Required



# WiMedia Solutions – Simple Usage

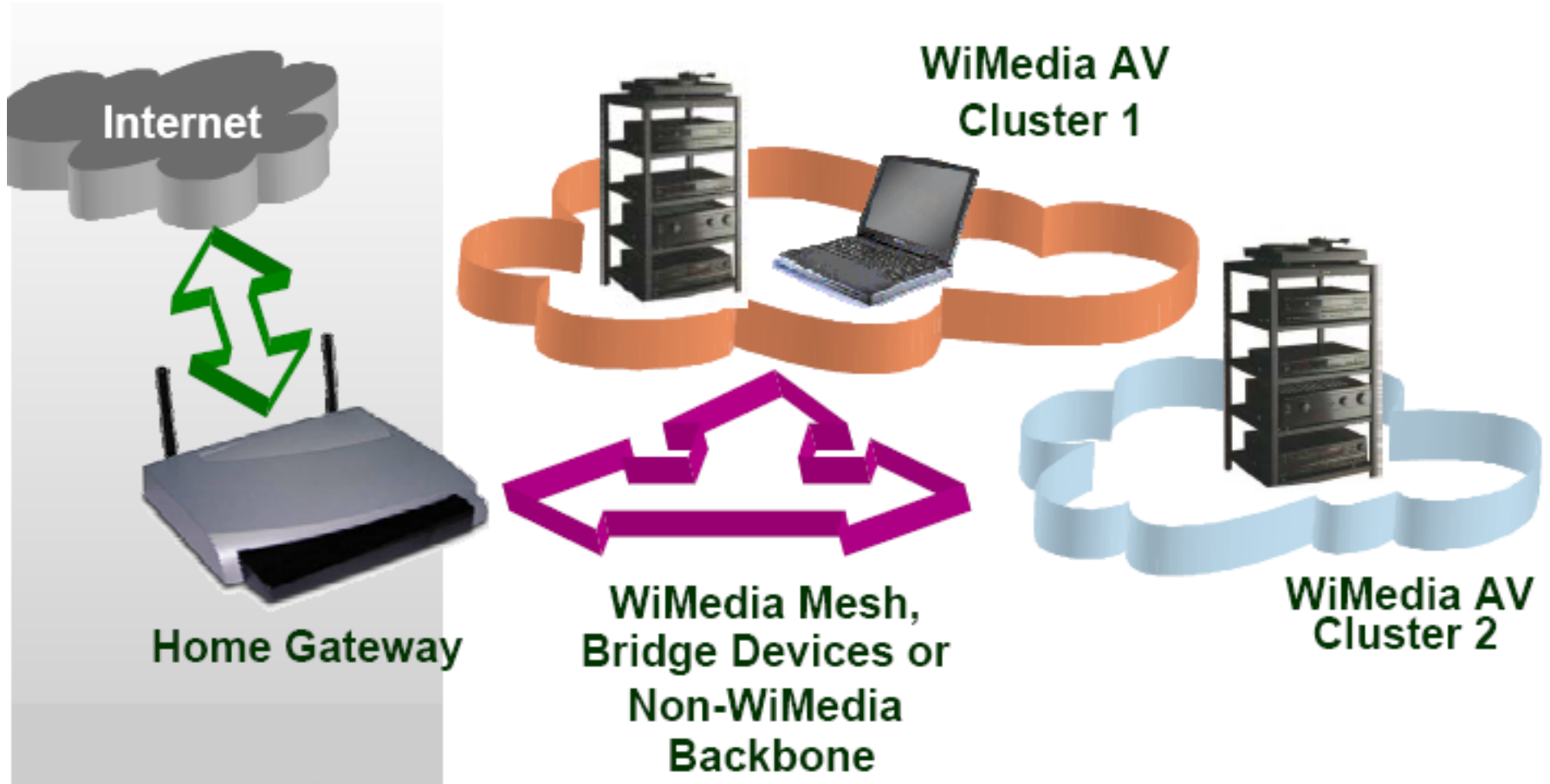




# WiMedia-Enabled Family Room

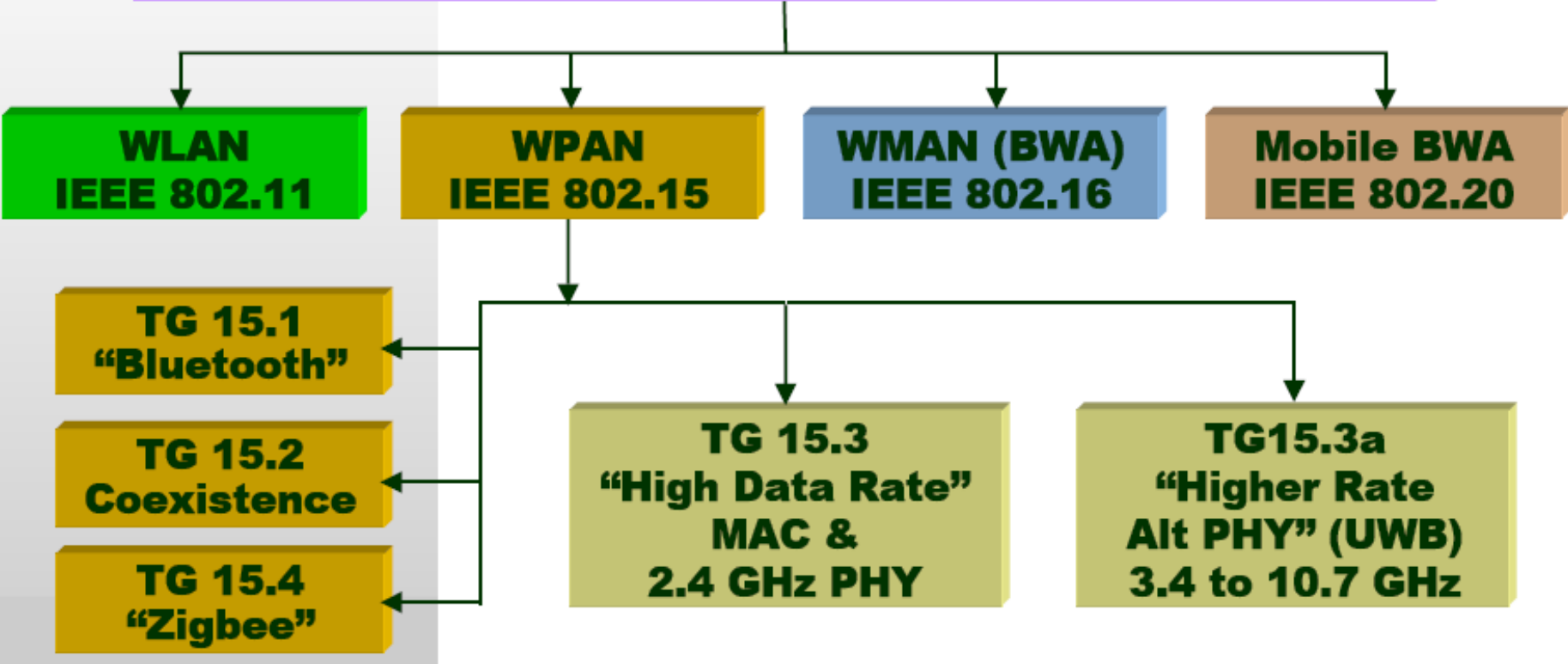


# WiMedia Hybrid Network 'Personal Operating Space'



# IEEE 802.15.3 MAC

# IEEE 802 LAN / MAN Standards Committee (Wireless Areas)



# WPAN

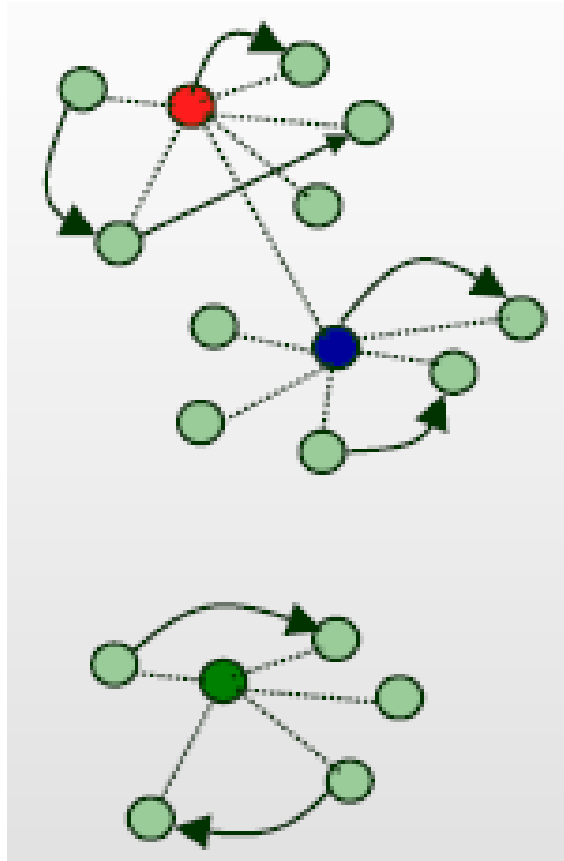
## ◆ **Wireless Personal Area Network**

- A wireless personal area network (WPAN) is a wireless ad hoc data communications system which allows a number of independent data devices to communicate with each other. A WPAN is distinguished from other types of data networks in that communications are normally confined to a person or object that typically covers at least 10 meters in all directions and envelops the person or a thing whether stationary or in motion.

## ◆ **Piconet**

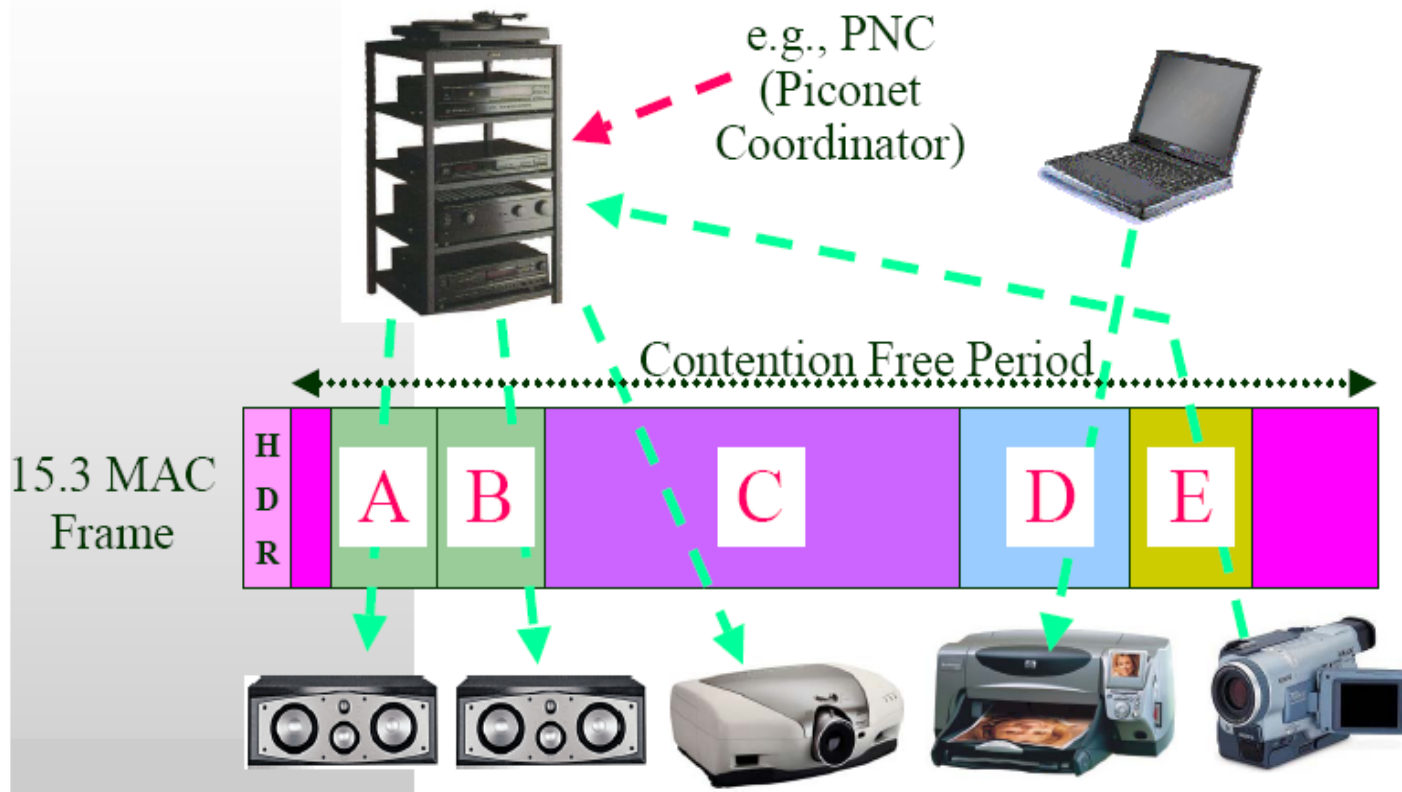
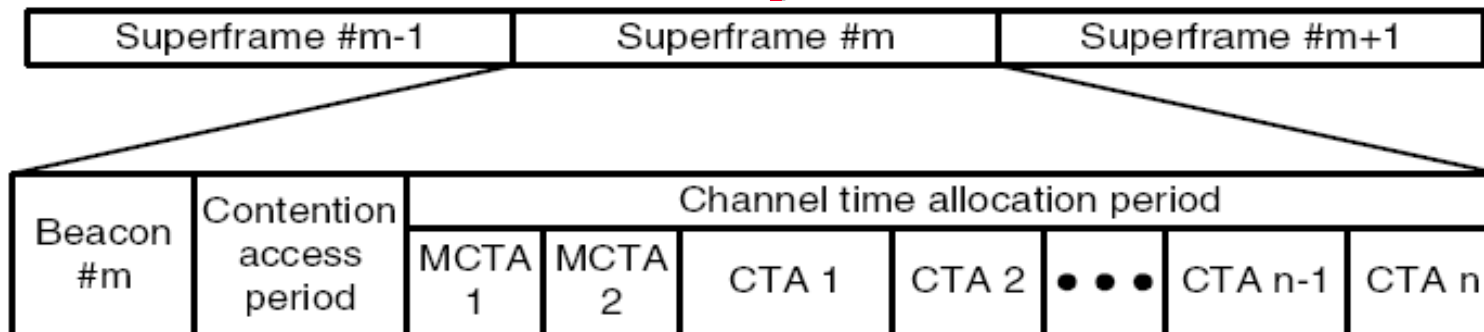
- A set of devices within a personal operation space operating under the control of a piconet controller (PNC) in order to share a wireless resource. The PNC always provides the basic timing for the WPAN. Additionally the PNC manages the quality of service (QoS) requirements of the WPAN.

# WPAN Topology



- Parent Piconet Controller
- Piconet Device
- Child/Neighbor Piconet Controller
- Piconet Relationship
- Peer to Peer Data Transmission
- Independent Piconet Controller

# Piconet Superframe



# Main Characteristics

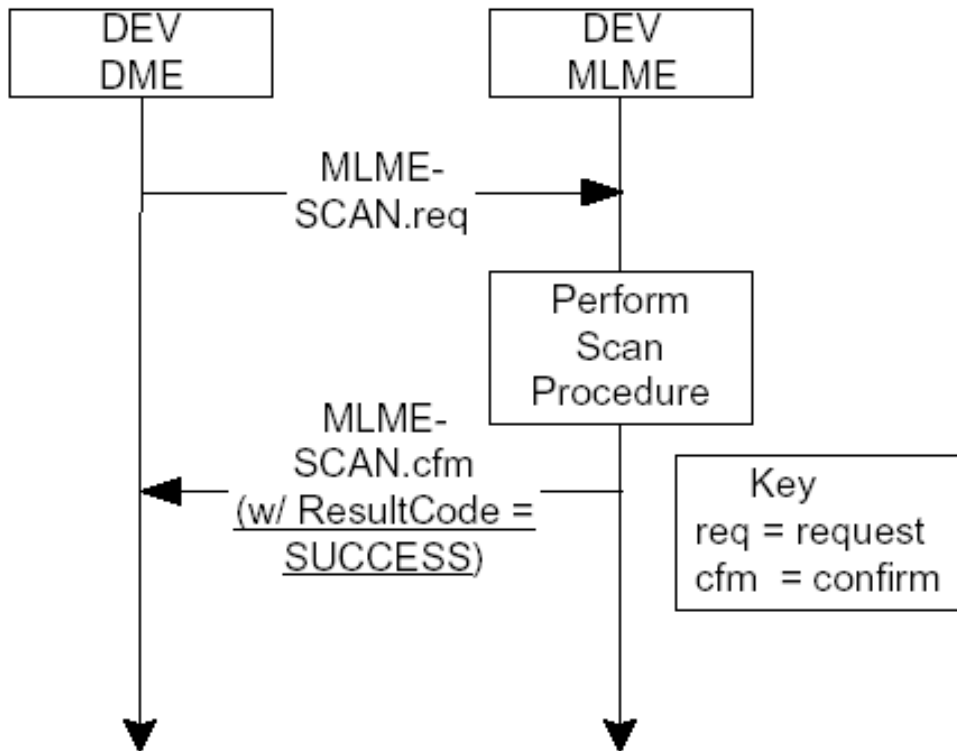
- ◆ **High Rate WPAN:**
  - Short Range (at least 10m)
  - High Data rates
    - ◆ 15.3 PHY 20-55 Mbps
    - ◆ 15.3a PHY 110-480 Mbps
- ◆ **Dynamic Topology:**
  - Mobile devices often join and leave piconet
  - Short time to connect (<1s)
- ◆ **Ad-hoc network with Multimedia QoS provisions**
  - TDMA for streams with time based allocations
  - Peer to peer connectivity
- ◆ **Multiple Power Management Modes:**
  - Designed to support low power portable devices



# Cont.

- ◆ **Low price point, low complexity and small form factor**
  - Embedded in mobile device
  - USB/1394 Dongle
- ◆ **Secure Network:**
  - Authentication using higher layer protocol (PK or other)
  - Dynamic key distribution
  - Shared Key encryption (AES 128) and integrity (data and commands) - CCM
- ◆ **Ease-of-use:**
  - Dynamic coordinator selection and handover
  - Does not rely on a backbone network

# Starting Piconets - Scan

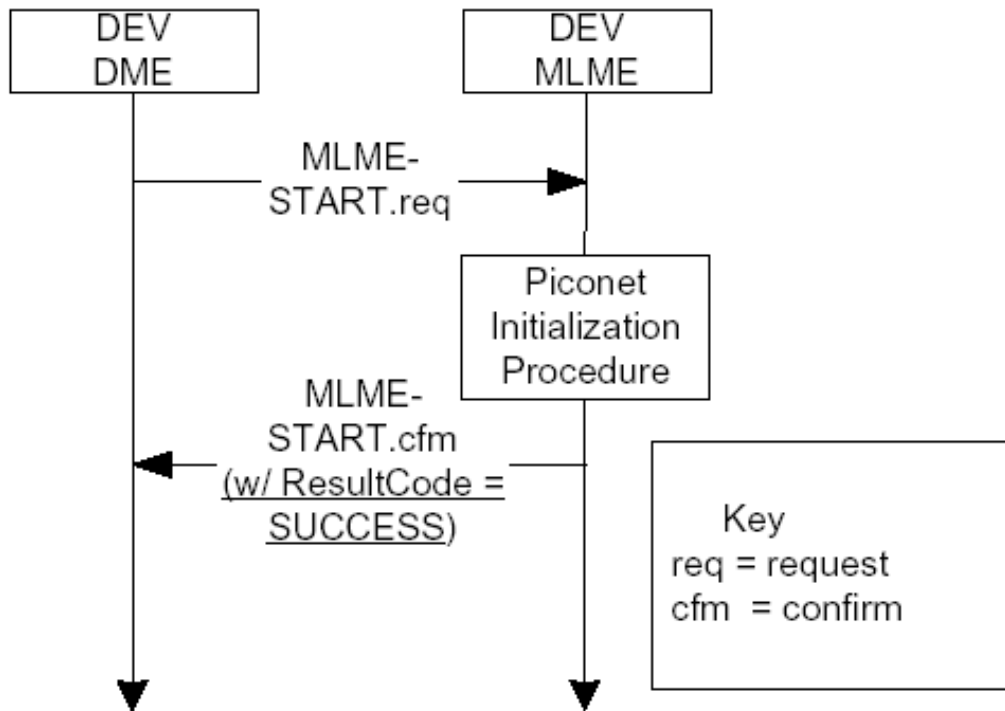


- Open scan
- Non-open scan

# Detect Another Piconet

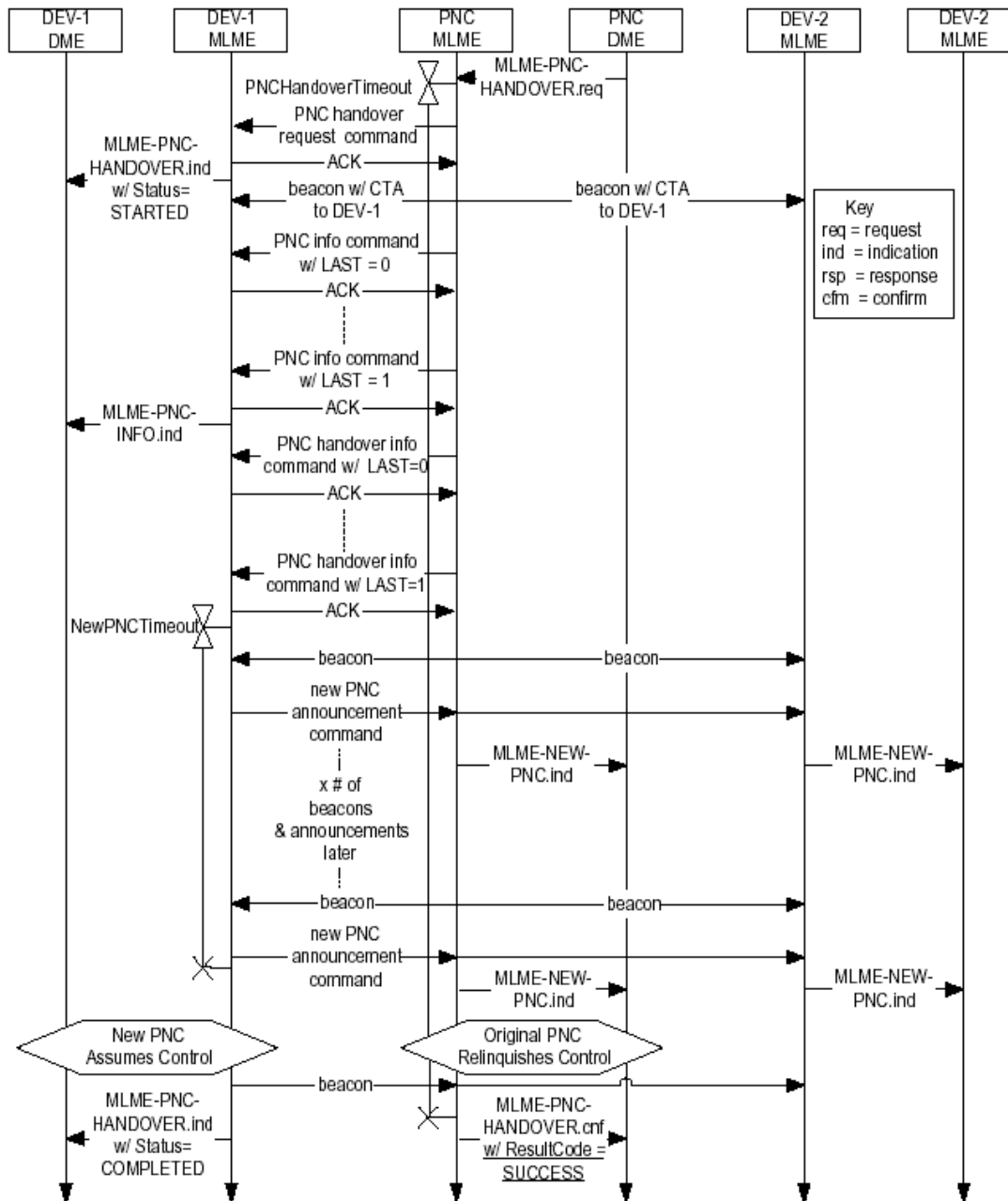
- ◆ Changing to a different channel.
- ◆ Become a child or neighbor piconet of the other piconet.
- ◆ Reduce the piconet's transmit power.

# Starting a Piconet



- MLME-START.request shall only to start its own piconet and shall not attempt to associate with an existing piconet.
- The DEV should choose the channel with the least amount of interference to start the piconet.

# PNC Handover

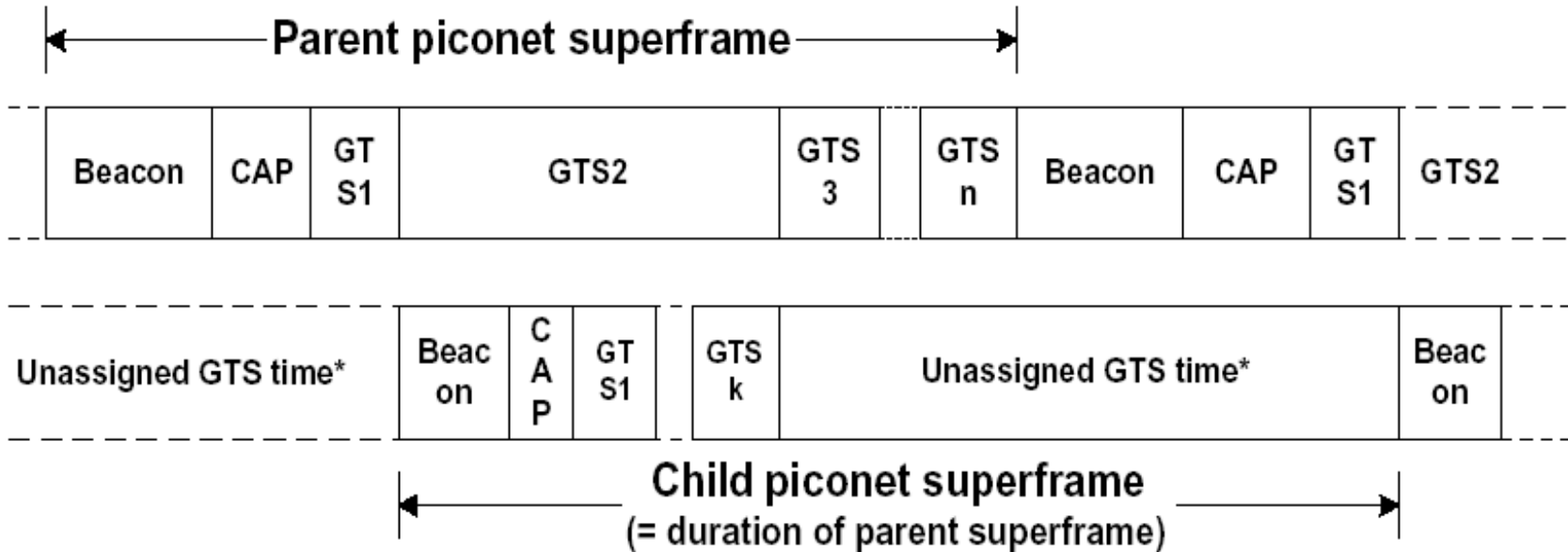


- The AC bit in the capability field is used to indicate the a DEV is capable of being a PNC.
- The DEV shall always accept the nomination and obtain the DEV information from the current PNC within the indicated timeout period.

# Comparison Order

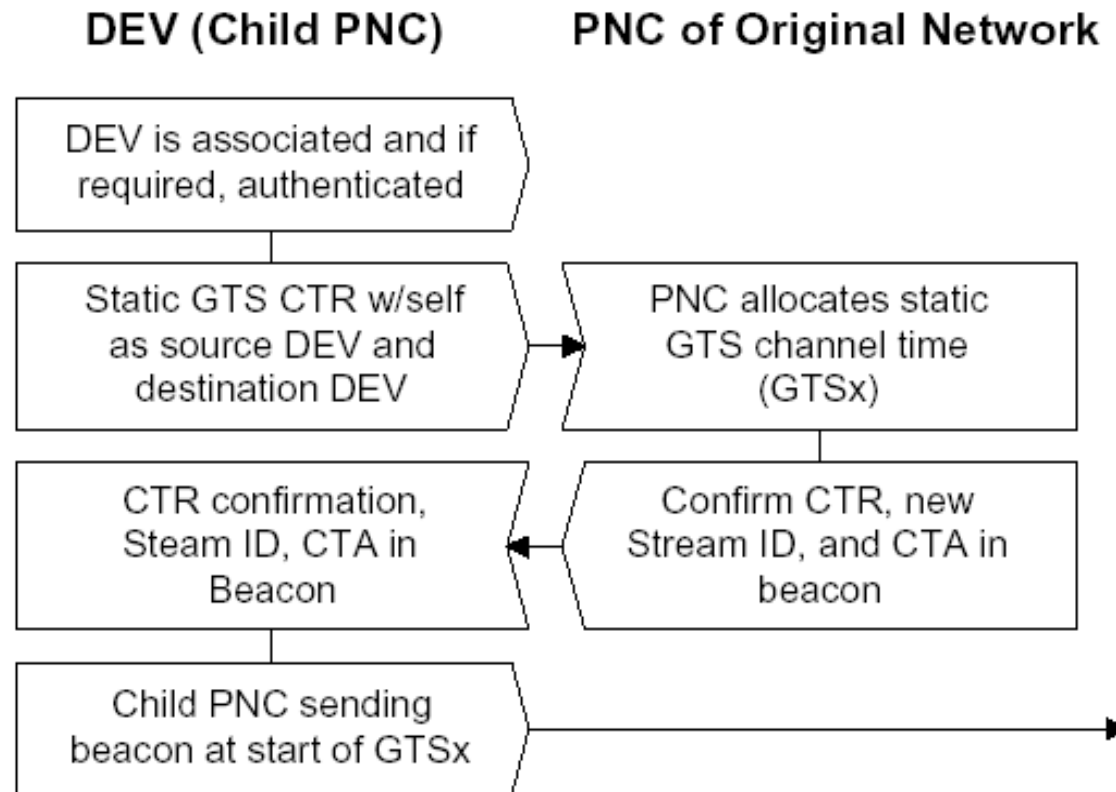
Order	Information	Note
1	PNC Des-mode bit in capability field	PNC Des-mode=1 is preferred
2	SEC bit in capability field	SEC=1 is preferred
3	PSRC bit in capability field	PSRC=1 is preferred
4	PSAVE bit in capability field	PSAVE=1 is preferred
5	Max number GTS	Higher value is preferred
6	Transmitter power level (PHY dependent)	Higher value is preferred
7	MAX PHY rate (PHY dependent)	Higher value is preferred
8	DEV address	Higher value is preferred

# Child Piconet



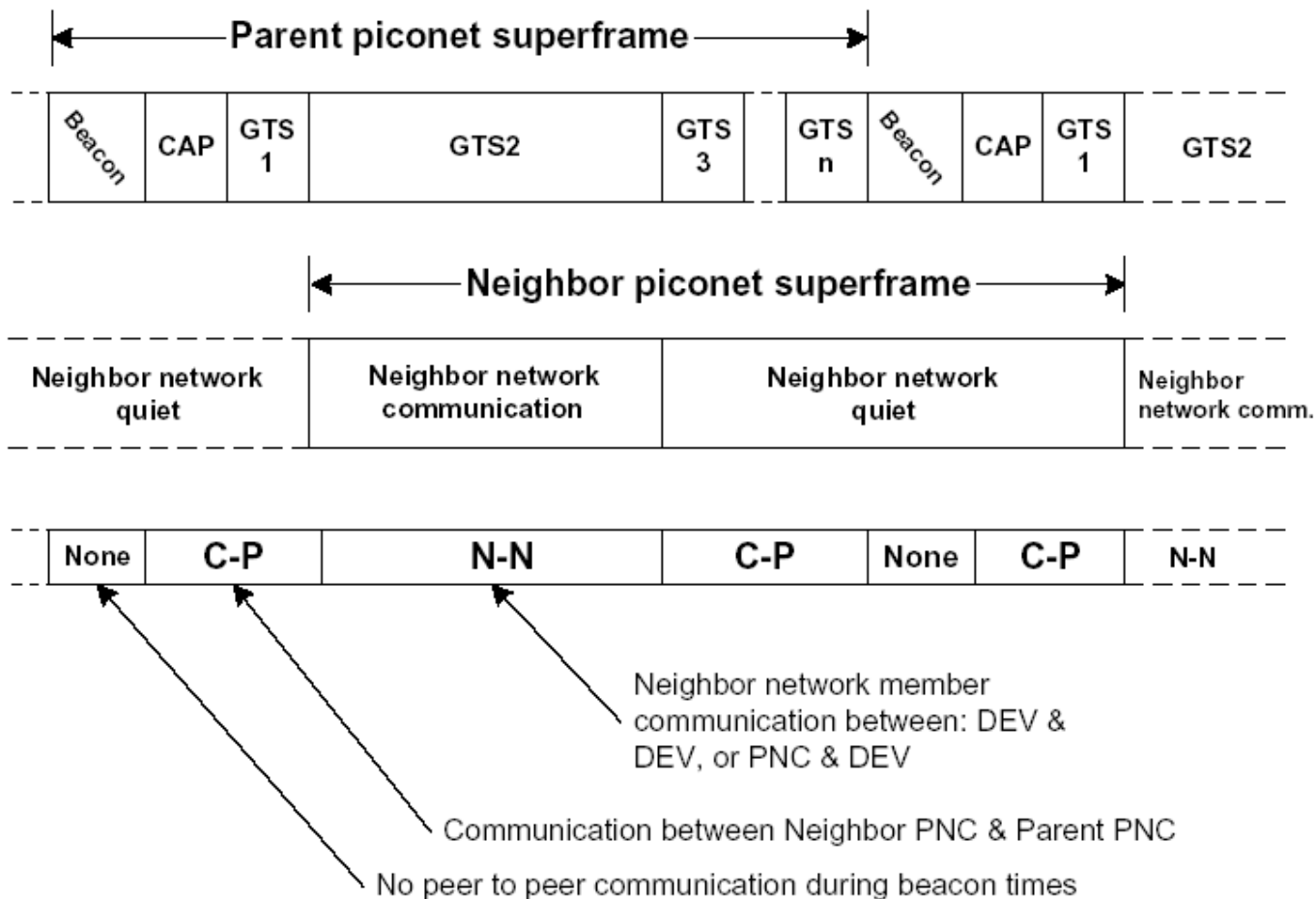
\* The unassigned GTS slot time of the child piconet that is in the parent piconet's contention free period, may be used for establishing shared GTS slots for internetwork communication.

# Process for Creating a Child Piconet

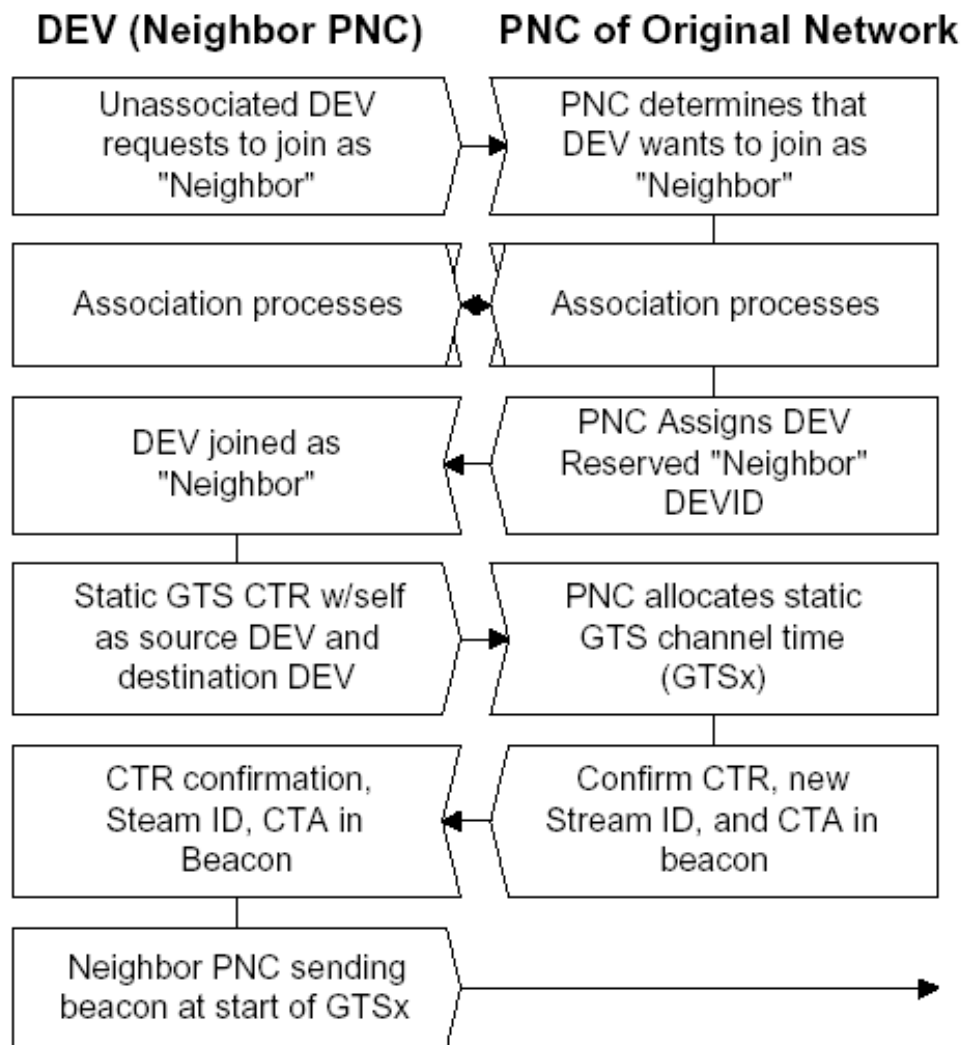




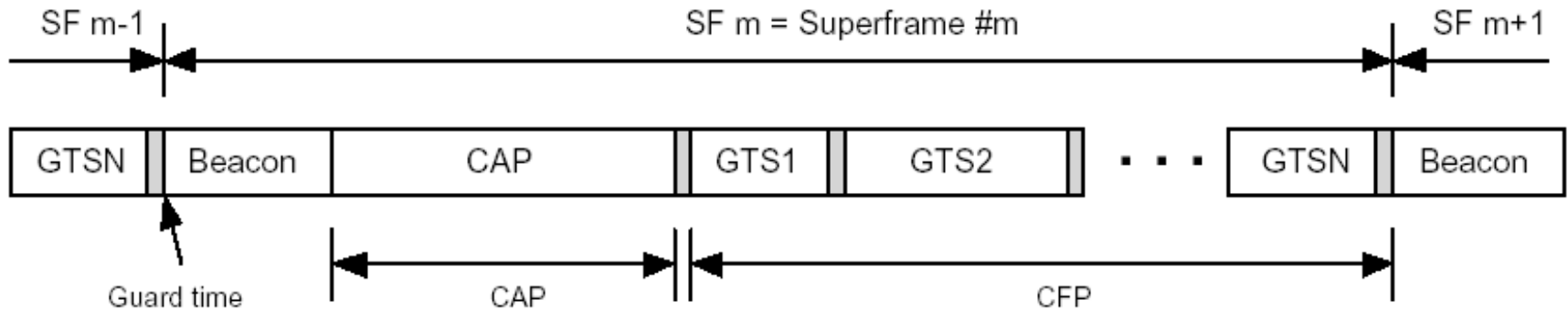
# Neighbor Piconet



# Process for Initiating of a Neighbor Piconet



# Channel Access



- CAP → CSMA/CA
- CFP → TDMA
- MTS → Slotted aloha

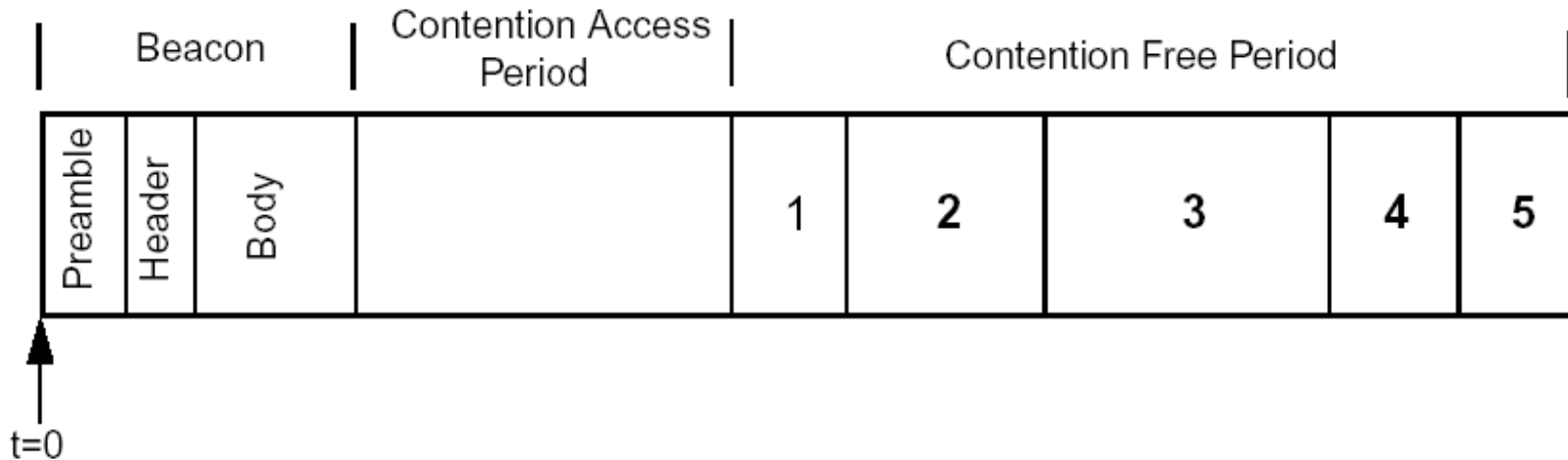
# Guaranteed Time Slots (GTS)

- ◆ Dynamic GTS
  - The PNC moves a dynamic GTS by simply changing the CTA parameters in the beacon.
- ◆ Pseudo-Static GTS
  - Allocated only for stream connections.
  - PS-GTS may be moved within the CFP by the PNC, but the PNC needs to notify the affected DEVs by sending the probe command, with the new CTA.
- ◆ The algorithm used to allocate the channel time and assign GTSs is outside of the scope of this standard.

# Management Time Slots (MTS)

- ◆ MTS is identical to GTS except that the PNC address is either the SrcID or the DestID in the CTA.
- ◆ Open MTS.
  - For command frame.
- ◆ Association MTS.
  - Support fast connections.

# Synchronization



- Each DEV in the piconet, including the PNC, shall reset its clock to zero at the beginning of the beacon preamble.
- If a DEV does not hear a beacon, it should reset its clock to zero at the instant where it expects the beginning of the beacon preamble.

# Scalable Security Capabilities

Capability	Mode 0 <sup>(1)</sup>	Mode 1	Mode 2
Cryptographic mutual authentication <sup>(2)</sup>		X [ECMQV NTRUEncrypt RSA]	X [ECMQV RSA]
Data/Command integrity & auth. <sup>(2)</sup>		X	X
Data privacy <sup>(2)</sup>		X	X
Digital certificates <sup>(3)</sup>			X

- PK Authentication: ECMQV 283-koblitz, NTRUEncrypt 251, RSA-OAEP 1024
- <sup>(1)</sup> Mode 0 (no security) is mandatory. All other modes are optional
- <sup>(2)</sup> Shared key encryption and data authentication and integrity using AES-CCM
- <sup>(3)</sup> X.509 certificates for Mode2 (RSA & ECQMV) or implicit certificates (ECQMV) requiring interaction w/ an external trusted party

WiMEDIA

The WiMedia Alliance