無線網路多媒體系統
Wireless Multimedia System
(Topic 4)

Wireless Link I: Multiple Access Control for
Multimedia
Dr. Eric Hsiaokuang Wu
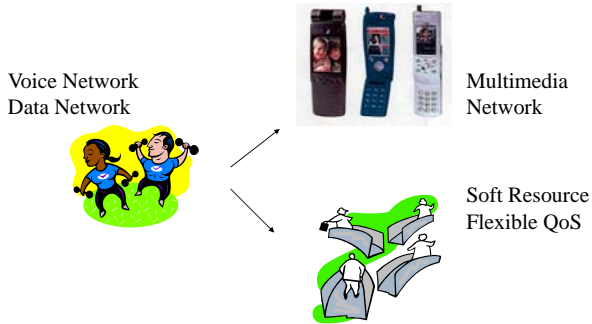http://wmlab.csie.ncu.edu.tw/course/wms

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Topic III Agenda

- ◆ **Wireless Link**
  - Ad Hoc MAC
    - ◆ Bluetooth
    - ◆ 802.11
  - Cellular MAC
    - ◆ GPRS

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Demand for Medium Access Control

Voice Network
Data Network

Multimedia
Network

Soft Resource
Flexible QoS

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Can we distinguish the traffic and offer different QoS?

Data: WWW, Email
Voice: telephone
Video: streaming

Calendar
Earphone
VideoClip

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Possible Solutions

GPRS (GSM)

802.11

Bluetooth

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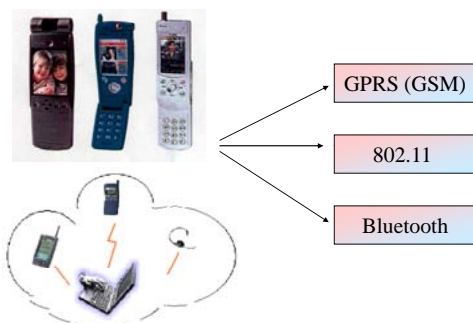
Basic Questions

- ◆ **How to deliver my stuff safely?**

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Three Concerns

Control Resource

Acquiring Channel
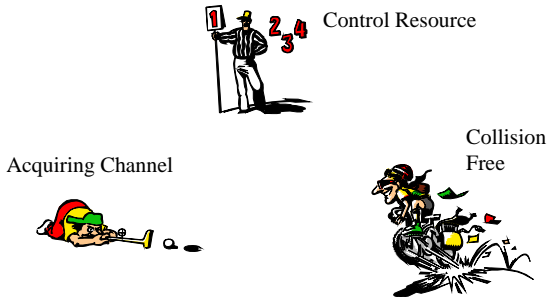
Collision Free

CTS might be collided

♦ **Whether CTS could be alive?**

RTS

CTS   CTS

Exposed terminal
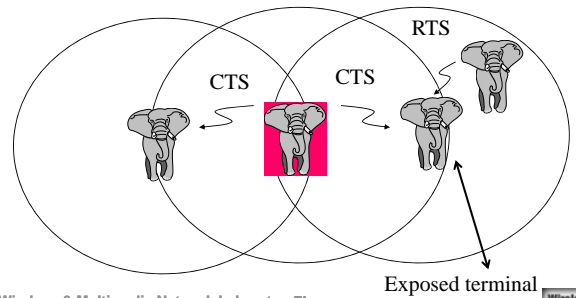
Basic Issues for Channel Access

♦ **Channel Acquisitions?**
- Aloha (go ahead)
- CSMA (signal sensing)
- 802.11 (through RTS/CTS dialog, CW for backoff procedure $T_{backoff}$= Rand (0, CW) * T_{slot})
- Collision free (through effective CTS)
- MACAW (through RTS/CTS/DS/DATA/ACK)
- PCMA (through power control and busy tone)

♦ **Collision Channel Transmissions**
- Centralized Control or Distributed Control
- QoS
- Cycle Time.

♦ **Spread Spectrum**
- Interference suppression

Reading list for This Lecture

♦ **Required Reading:**

(Haartsen2000) Jaap C. Haartsen,"The Bluetooth Radio System", IEEE Personal Communications, February 2000

(Barry2001) Michael Barry, Andrew T. Campbell, Andras Veres, "Distributed Control Algorithms for Service Differentiation in Wireless Packet Networks", IEEE Infocom 2001

(Cai1997)Jian Cai and David J. Goodman, " General Packet Radio Service in GSM", IEEE Communication Magazine, Oct 1997

History of Mobile Ad Hoc Network (MANET)

WLAN

Global Internet

1972, DAPA Prnet CSMA

1994 GloMo 802.11
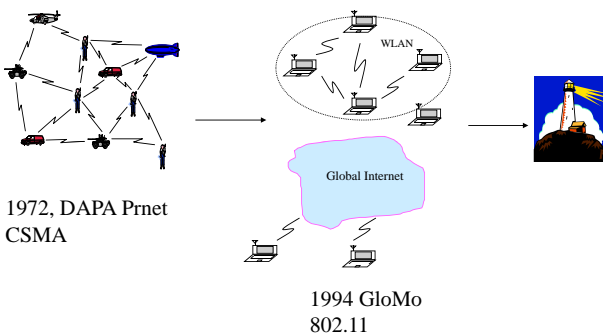
Commercial Applications of Ad hoc Network

♦ **Conferencing**
♦ **Home Networking**
♦ **Emergency Services**
♦ **Personal Area Networks and Bluetooth**
♦ **Embedded Computing Applications**
♦ **Sensor Dust**
♦ **Automotive/PC Interaction**
♦ **Other Envisioned Applications**

Technical and Market Factors for Ad hoc Networks

- Scalability
- Power Budget versus Latency
- Protocol Deployment and Incompatible Standards
- Wireless Data Rates
- User Education and Acculturation
- Additional Security Exposure
- Spotty Coverage

Bluetooth
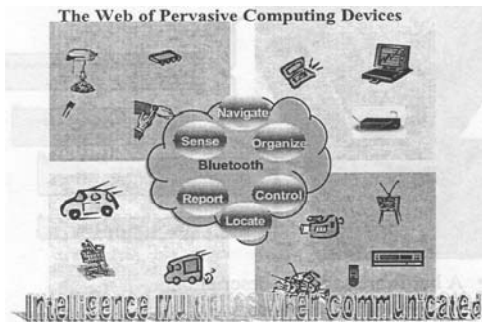### supported by Ericsson, Nokia, Ibm, Toshiba, Intel..etc

Personal Area Network

Embedded Computing Applications

Ubiquitous Computing

http://inrg.csie.ntu.edu.tw/wms

Smart Spaces and Devices

The Web of Pervasive Computing Devices

Spread Spectrum vs. Narrow Band

- **Spread Spectrum Signal Characteristics**
  - The bandwidth of the transmitted signal is much greater than the original message bandwidth
  - The bandwidth of the transmitted signal is determined by a spreading function (code), independent of the message, and known only to transmitter and receiver
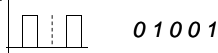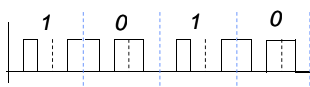
Spread   Spread

energy   energy   energy

Bandwidth   Bandwidth   Bandwidth
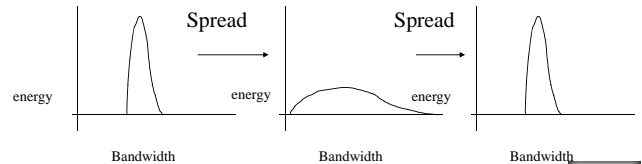
Direct Sequence Spread Spectrum

To transmit a 0 the station use a unique "chip sequence":

1 0 1 1 0

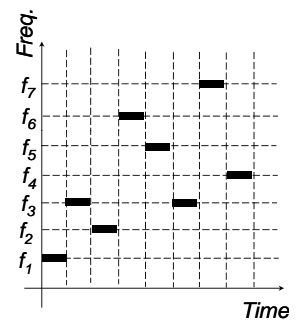*To transmit a 1 the station use the one's complement of its chip sequence:*

0 1 0 0 1

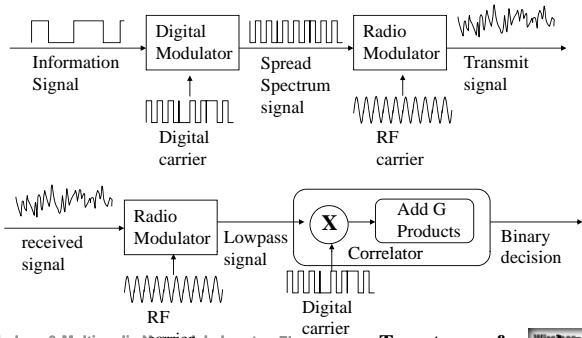*Therefore if data is 1010 it will transmit:*

1   0   1   0

Frequency Hopping Spread Spectrum

- **Transmitted signal is spread over a wide range of frequencies.** (i.e. 2.400-2.485 GHz)
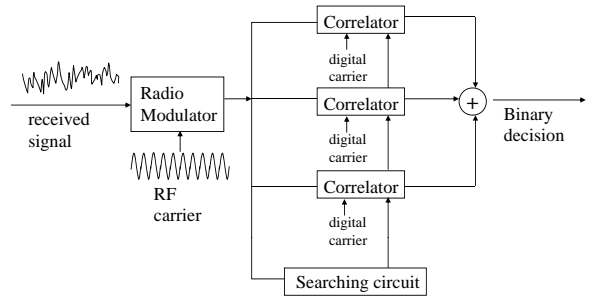- **Transmission usually hop 35 times per second.**

Freq.

f_7
f_6
f_5
f_4
f_3
f_2
f_1

Time

Rake Receiver

Information Signal → Digital Modulator → Spread Spectrum signal → Radio Modulator → Transmit signal

Digital carrier

RF carrier

received signal → Radio Modulator → Lowpass signal → X (Correlator) → Add G Products → Binary decision

RF carrier

Digital carrier

Two stages of modem.

Rake Receiver (cont.)

received signal → Radio Modulator → Correlator (×3) → + → Binary decision

digital carrier

RF carrier

Searching circuit

Multipath diversity combining

The Industrial, Scientific, and Medical frequency bands(ISM)

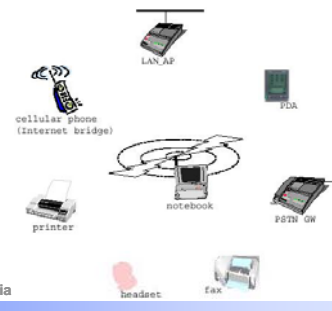The spectrum is not coordinated by operator, open to the puclic

ISM Bands in Taiwan

100 Mhz

150Mhz

2.4 GHz   2.5 GHz   5.805 GHz   5.955 GHz
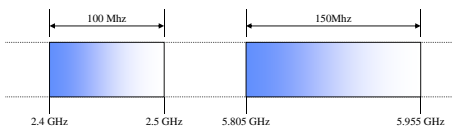
Typical Bluetooth Service

LAN_AP
cellular phone (Internet bridge)
PDA
notebook
printer
PSTN GW
headset
fax

Basic Questions? Find your partners?

Connection Establishments
Scan, Page and Inquiry

Step1 Inquiry
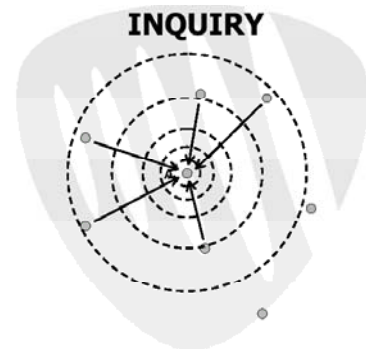
INQUIRY

Centrally polling control
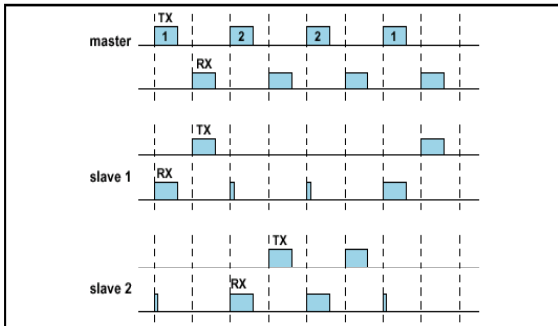
Multi Slot Packets

Data rate depends on type of packet
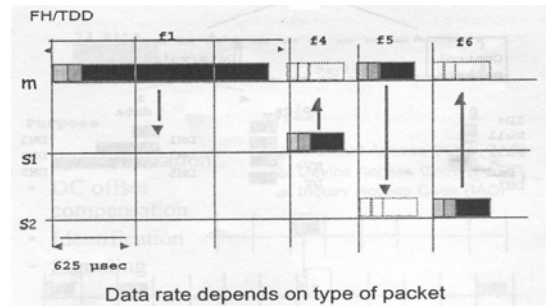
Physical Link Types

- ◆ **Synchronous Connection Oriented (SCO) Link**
  - slot reservation at intervals
- ◆ **Asynchronous Connection-less (ACL) Link**
  - Polling access method
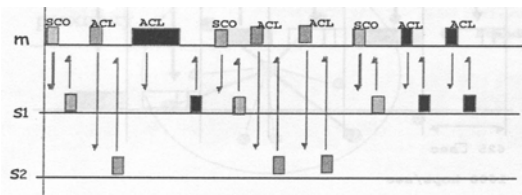
Overview of Bluetooth

- ◆ **Short range radio research**
  - Providing Ad hoc networking between cellular phones, notebook computer, and PDA, etc.

- ◆ **Bluetooth answers the need for short range wireless connectivity within three areas:**
  - Data and Voice access points
  - Cable replacement
  - Ad hoc networking

Overview of Bluetooth

- ◆ **Bluetooth radio**
  - operates in a globally available 2.4 GHz ISM band, ensuring communication compatibility worldwide.
  - Gross data rate is 1Mb/s.
- ◆ **Bluetooth baseband – mac layer of Bluetooth**
  - fast acknowledgement (1-bit piggyback ack)
  - frequency hopping scheme
  - A Time-Division Duplex scheme is used for full-duplex transmission
  - Transmissions centrally controlled by the master with polling scheme

Overview of Bluetooth

- ◆ **Bluetooth data rate**
 - Voice channel supports 64 kb/s synchronous (voice) link
  - asynchronous channel can support an asymmetric link of maximally 721 kb/s
  - maximally 432.6 kb/s for symmetric link
- ◆ **Bluetooth network**
  - A piconet contains a master and up to 7 slaves
  - Several piconets can be linked together, forming a scatternet
  - Each piconet is identified by a deferent frequency hopping sequence

Inquiry & Inquiry Scan

Inquiry
312.5 us a hop

Inquiry scan
1.28　a hop

Inquiry scan
1.28　a hop

Inquiry scan
1.28　a hop

t
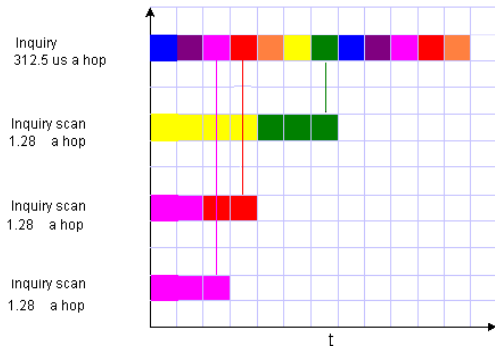
Step2 Page

CREATING A PICONET

slave C
slave D
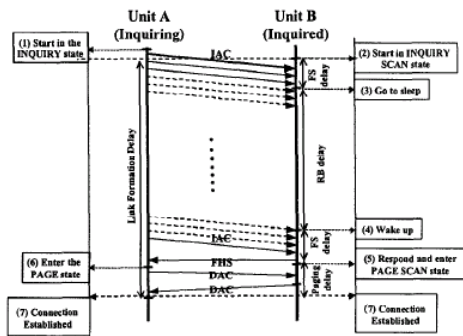master A
slave B
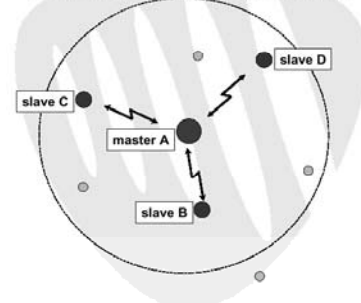
The Bluetooth asymmetric point to point connection establishment protocol

Unit A (Inquiring) — Unit B (Inquired)

(1) Start in the INQUIRY state
(2) Start in INQUIRY SCAN state
(3) Go to sleep
(4) Wake up
(5) Respond and enter PAGE SCAN state
(6) Enter the PAGE state
(7) Connection Established
(7) Connection Established

IAC
FS delay
RB delay
Link Formation Delay
IAC
FS delay
FHS
DAC
DAC
Paging delay

Piconet & Scatternet

● Master
● Slave

a   b   c
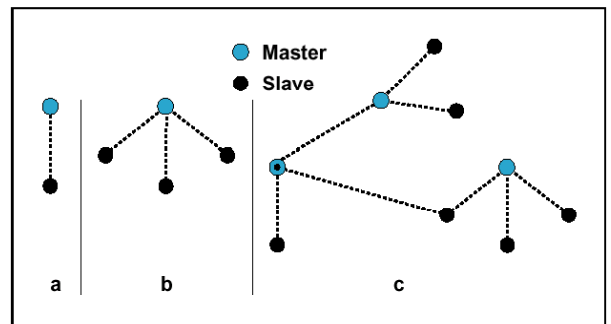
State diagram of Bluetooth

Unconnected Standby — Standby

Connecting States — Inquiry (unknown address) — Page (known address) $T_{typical=2s}$

Active States — Transmit data — Connected $T_{typical=0.6s}$

Low Power Modes — PARK — HOLD — SNIFF

Releases MAC Address
Keeps MAC Address
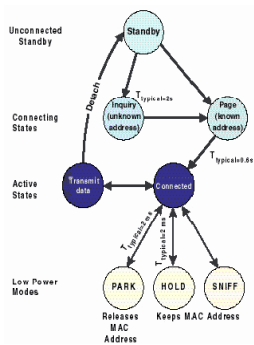
Protocol Stack of Bluetooth

Applications
TCP/IP   HID   RFCOMM
Data
Control
Audio   L2CAP
Link Manager
Baseband
RF
Hardware
Ericsson Bluetooth Core
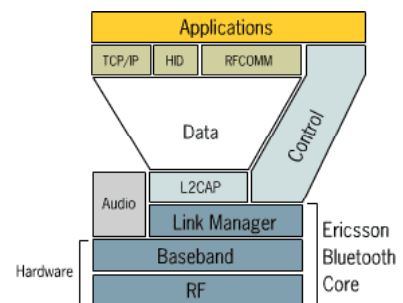
Scatternet establishment

◆ **Start up procedure**
- Enter Inquiry and Inquiry scan state in term for a period of time
- Discovering neighbors
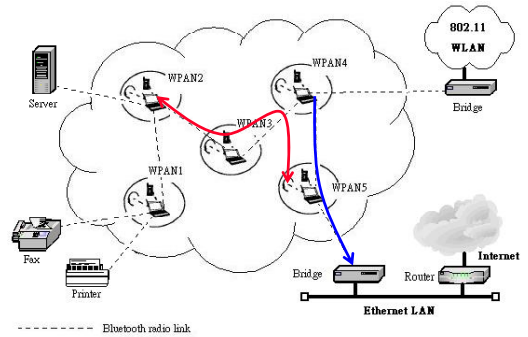- Arrange neighbors table(self id included) with device id by increasing order, therefore, each unit get a sequence number, we call this number as pseudo candidate sequence number, because the lack of communication channel between units; self device id should be at 8th notch or before 8th notch
- Enter paging frame

Network scenario

Bluetooth and UWB

UWB: Next Generation Technology for Wireless Personal Area Network

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Definition of FCC

$$\text{fractional bandwidth} = \frac{2(f_H - f_L)}{f_H + f_L} > 0.25$$

UWB vs. Narrow Band
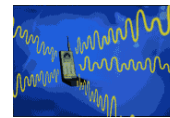
	Time-domain behavior	Frequency-domain behavior
Ultrawideband Communication — Impulse Modulation	1 0 1 *time*	3 *frequency* 10 GHz (FCC Min=500Mhz)
Narrowband Communication — Frequency Modulation	0 1 0 1	2.4 GHz
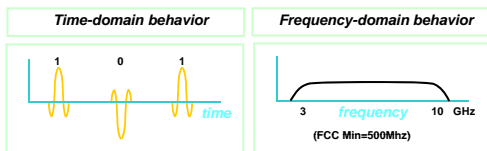
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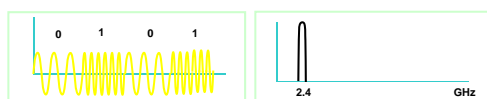
UWB Spectrum

◆ **FCC ruling permits UWB spectrum overlay**
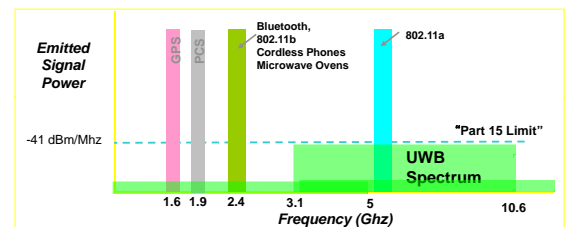
INTEL: Wireless USB (Home)
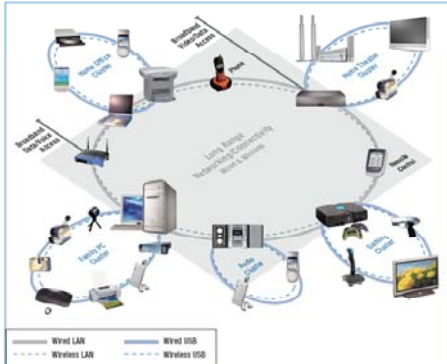
WiMedia Hybrid Network 'Personal Operating Space'
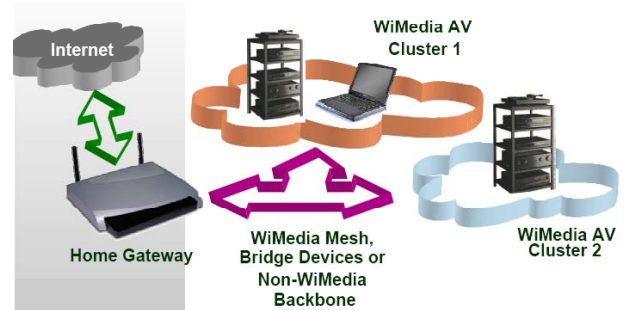
IEEE 802.11

IEEE 802.11 Protocol Entities

LLC

MAC — MAC Sublayer — MAC Layer Management

PHY — PLCP Sublayer — PHY Layer Management — PMD Sublayer
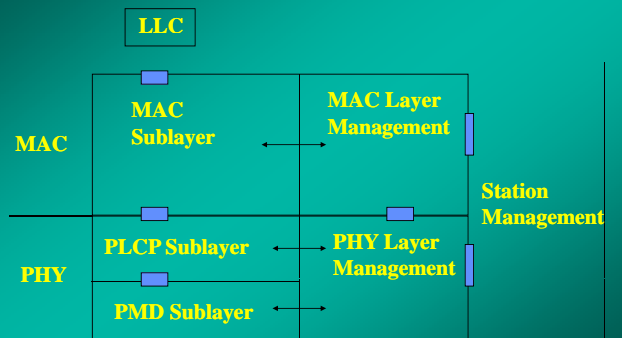
Station Management

IEEE 802.11 Protocol Architecture

- MAC Entity
  - **basic access mechanism**
  - **fragmentation**
  - **encryption (RC4 PRNG Algo. 40 bit secret key)**
- MAC Layer Management Entity
  - **synchronization**
  - **power management**
  - **roaming**
  - **MAC MIB**
- Physical Layer Convergence Protocol (PLCP)
  - **PHY-specific, supports common PHY SAP**
  - **provides Clear Channel Assessment signal (carrier sense)**

IEEE 802.11 Protocol Architecture

- Physical Medium Dependent Sublayer (PMD)
  - **modulation and encoding**

- PHY Layer Management
  - **channel tuning**
  - **PHY MIB**

- Station Management
  - **interacts with both MAC Management and PHY Management**

名詞解釋

- **Basic Service Set (BSS) - is the fundamental building block of the IEEE 802.11 architecture. A BSS is defined as a group of stations that are under the direct control of a single coordination function , i.e. , a DCF or PCF .**

名詞解釋

- **Coordination Fuction (CF) - That logical function which determines when a station operating within a Basic Service Set transmits and receives via the wireless medium.**

IEEE 802.11 Wireless LAN Architecture

- **Ad Hoc Network (Independent Basic Service Set Network : IBSS Network)**
- **Infrastructure Network**

IEEE 802.11 Configurations - Independent

- **Independent**
  - one Basic Service Set - BSS
  - Ad Hoc network
  - direct communication
  - limited coverage area

Station AH2
AH3
Station AH1
Ad Hoc Network
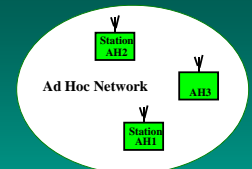
IEEE 802.11 Configurations - Infrastructure

Server

DISTRIBUTION SYSTEM

AP A
AP B
BSS-B
Station A1
Station A2
Station B1
Station B2
BSS-A
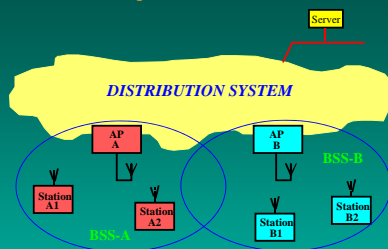
- Infrastructure
  - Access Points and stations
- Distribution System interconnects Multiple Cells via Access Points to form a single Network.
  - extends wireless coverage area

Distribution System

Used to interconnect wireless cells

multiple BSSs connected together form an ESS, Extended Service Set

Not part of 802.11 standard

could be bridged IEEE LANs, wireless, other networks

Distribution System Services are defined

Access Point

Stations select an AP and Associate with it

Support roaming

Provide other functions

time synchronization (beaconing)

power management support

point coordination function

Traffic typically (but not always) flows through AP

direct communication possible

Services Provided by MAC

- Distribution System Service - Divided into six kinds of service. Let data be received or sent between station and station.
- Station Service - Divided into three kinds of service. Controlling access and privacy of IEEE 802.11 Wireless Network.

Distribution System Services

- Distribution - Send data , which is in distribution system , to correct address
- Integration - Exchange data between Distribution System and existent wired network

Distribution System Services

- Association

  Mobility of Station
  - No-Transition
    - Static
    - Local Movement
  - BSS-Transition
  - ESS-Transition

  Stations must establish connection with AP before sending data to it. This action is provided by Association service.

Distribution System Services

- Reassociation

  Requested by station
  - Move a current association from one AP to another
  - Change connection type

Distribution System Services

- Deassociation

  Requested by station or AP
  - Stations leave the wireless network
  - AP close or can't provide some services

  Station or AP can't refuse Deassociation sent by the other

Distribution System Services

◆ MSDU delivery

  Frames received or sent between stations and stations is provided by this service
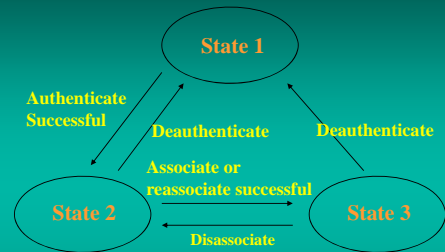
◆ MSDU - MAC Service Data Unit

Station Service

◆ Authentication
  • **Open System**
  • **Shared Key**
◆ Deauthentication - When Authentication is cancelled , Association will be cancelled at the same time
◆ Privacy - The 802.11 embeds the WEP (Wired Equivalent Privacy) mechanism within the MAC that covers station-to-station transmission
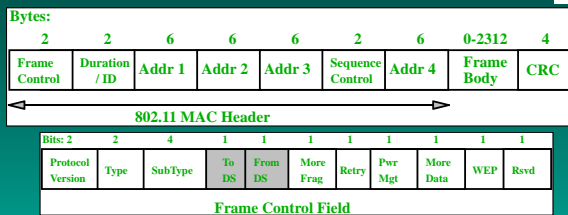
Relationships between Services

There two state variable (Authentication , Association) create three station states :

◆ Initial State , Unauthenticated , Unassociated

◆ Authenticated , not Associated

◆ Authenticated and Associated

State 1

Authenticate Successful

Deauthenticate

Deauthenticate

Associate or reassociate successful

State 2

State 3

Disassociate

Relations Between State Variables and Services

MAC Frame Formats

Bytes:								
2	2	6	6	6	2	6	0-2312	4
Frame Control	Duration / ID	Addr 1	Addr 2	Addr 3	Sequence Control	Addr 4	Frame Body	CRC

◄─────── **802.11 MAC Header** ───────►

Bits: 2	2	4	1	1	1	1	1	1	1	1
Protocol Version	Type	SubType	To DS	From DS	More Frag	Retry	Pwr Mgt	More Data	WEP	Rsvd

Frame Control Field

◆ MAC Header format differs per Type:
  • **Control Frames (several fields are omitted)**
  • **Management Frames**
  • **Data Frames**
◆ Includes Sequence Control Field for filtering of duplicate caused by ACK mechanism.

Address Field Description

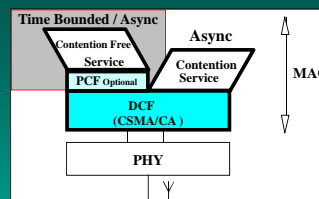| To DS	From DS	Address 1	Address 2	Address 3	Address 4
0	0	DA	SA	BSSID	N/A
0	1	DA	BSSID	SA	N/A
1	0	BSSID	SA	DA	N/A
1	1	RA	TA	DA	SA

◆ Addr 1 = All stations filter on this address.
◆ Addr 2 = Transmitter Address (TA)
  • **Identifies transmitter to address the ACK frame to.**
◆ Addr 3 = Dependent on *To* and *From DS* bits.
◆ Addr 4 = Only needed to identify the original source of WDS (*Wireless Distribution System)* frames.

CSMA/CA Protocol

- IEEE 802.11 use CSMA/CA protocol
- IEEE 802.11 provide two categories of basic access method
  - Distributed Coordination Function (DCF)
  - Pointed Coordination Function (PCF)
    - Provide Time Bounded Service

Optional Point Coordination Function (PCF)

Time Bounded / Async
Contention Free Service
PCF Optional
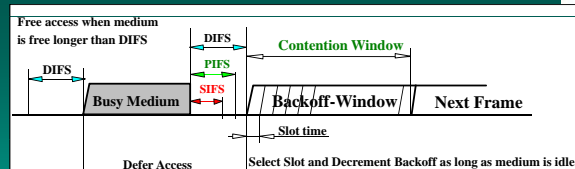Async
Contention Service
DCF (CSMA/CA)
PHY
MAC

- Contention Free Service uses Point Coordination Function (PCF) on a DCF Foundation.
  - PCF can provide lower *transfer delay* variations to support *Time Bounded Services*.
  - Async Data, Voice or mixed implementations possible.
  - Point Coordinator resides in AP.
- Coexistence between Contention and optional Contention Free does not burden the implementation.

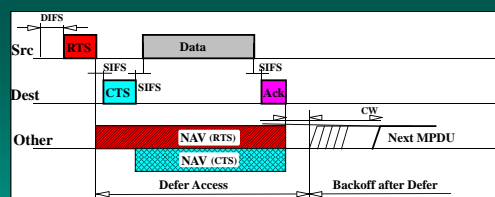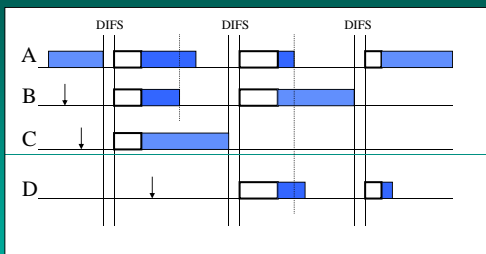---

Distributed Coordination Function

- Priority access to the wireless medium is controlled through the use of Inter-Frame Space (IFS) time intervals between the transmission of frames. Three IFS intervals are specified in the standard.
  - Short-IFS (SIFS)
  - Point Coordination Function-IFS (PIFS)
  - Distributed Coordination Function-IFS (DIFS)

CSMA/CA Explained

Free access when medium is free longer than DIFS
DIFS
PIFS
SIFS
DIFS
Busy Medium
Contention Window
Backoff-Window
Next Frame
Slot time
Defer Access
Select Slot and Decrement Backoff as long as medium is idle.

- Backoff Time = INT(CW * Random()) * Slot Time

  CW = An integer between CWmin and CWmax

  Random() = random number between 0 and 1

  Slot Time = Transmitter turn-on delay +

  medium propagation delay +

  medium busy detect response time and is

  PHY dependent

DIFS   DIFS   DIFS
A
B
C
D

DIFS
Src   RTS   Data
SIFS   SIFS
Dest   CTS   SIFS   Ack
CW
Other   NAV (RTS)   Next MPDU
NAV (CTS)
Defer Access   Backoff after Defer

- *Duration* field in RTS and CTS frames distribute *Medium Reservation* information which is stored in a *Network Allocation Vector (NAV)*.
- Defer on either NAV or "CCA" indicating *Medium Busy*.
- Use of RTS / CTS is optional but <u>must</u> be implemented.

PCF Defers for Busy Medium

- **Alternating *Contention Free* and *Contention* operation under PCF control.**
- **NAV prevents *Contention* traffic until reset by the last PCF transfer.**
  - **So variable length *Contention Free* period per interval.**
- **Both PCF and DCF defer to each other causing PCF Burst start variations.**

PCF Burst

- **CF-Burst by Polling bit in CF-Down frame.**
- **Immediate response by Station on a CF_Poll.**
- **Stations to maintain NAV to protect CF-traffic.**
- **Responses can be variable length.**
- **Reset NAV by last (CF_End) frame from AP.**
- **"ACK Previous Frame" bit in Header.**

Fragmentation

- Burst of Fragments which are individually acknowledged.
  - For Unicast frames only.
- Random backoff and retransmission of failing fragment when no ACK is returned.
- *Duration* information in data fragments and Ack frames causes NAV to be set, for medium reservation mechanism.

Power Management in IEEE 802.11

Two types of power management

- Power management in an infrastructure network.
- Power management in an IBSS.

In an infrastructure network

- STAs changing Power Management mode shall inform the AP of this fact using the Power Management bits within the Frame Control field of transmitted frames.
- The STAs that currently have buffered MSDUs within the AP are identified in a *traffic indication map* (TIM), which shall be included as an element within all beacons generated by the AP.
- A STA shall determine that an MSDU is buffered for it by receiving and interpreting a TIM.

Cont.

- STAs operating in PS modes shall periodically listen for beacons, as determined by the STA's ListenInterval and ReceiveDTIMs parameters.
- If any STA in its BSS is in PS mode, the AP shall buffer all broadcast and multicast MSDUs and deliver them to all STAs immediately following the next Beacon frame containing a *delivery TIM* (DTIM) transmission.

STA Power Management modes

| Active mode or AM	STA may receive frames at any time. In Active mode, a STA shall be in the Awake state. A STA on the polling list of a PCF shall be in Active mode for the duration of the CFP.
Power Save or PS	STA listens to selected beacons (based upon the ListenInterval parameter of the MLME-Associate.request primitive) and sends PS-Poll frames to the AP if the TIM element in the most recent beacon indicates a directed MSDU buffered for that STA. The AP shall transmit buffered directed MSDUs to a PS STA only in response to a PS-Poll from that STA, or during the CFP in the case of a CF-Pollable PS STA. In PS mode, a STA shall be in the Doze state and shall enter the Awake state to receive selected beacons, to receive broadcast and multicast transmissions following certain received beacons, to transmit, and to await responses to transmitted PS-Poll frames or (for CF-Pollable STAs) to receive contention-free transmissions of buffered MSDUs.

AP TIM transmissions

- The TIM shall identify the STAs for which traffic is pending and buffered in the AP.
- Every STA is assigned an Association ID code (AID) by the AP as part of the association process.
- AID 0 (zero) is reserved to indicate the presence of buffered broadcast/multicast MSDUs.

Infrastructure power management operation (no PCF operating)

Example: DTIM at every 3 TIM intervals
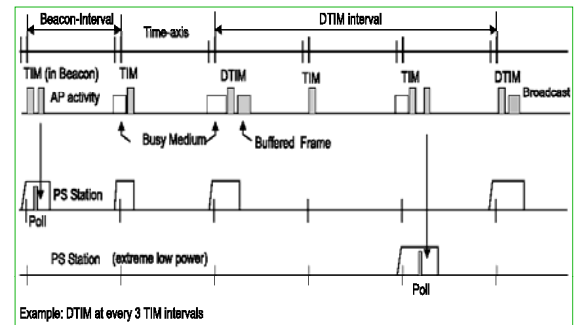
AP aging function

- The AP shall have an aging function to delete buffered traffic when it has been buffered for an excessive period of time.
- The AP aging function shall not cause the buffered traffic to be discarded after any period that is shorter than the ListenInterval of the STA for which the traffic is buffered.
- The exact specification of the aging function is beyond the scope of this standard.

Power management in an IBSS

- The MSDUs that are to be transmitted to a power-conserving STA are first announced during a period when all STAs are awake.
- The announcement is done via an ad hoc traffic indication message (ATIM).
- A STA in the PS mode shall listen for these announcements to determine if it needs to remain in the awake state.

Power management in an IBSS—Basic operation
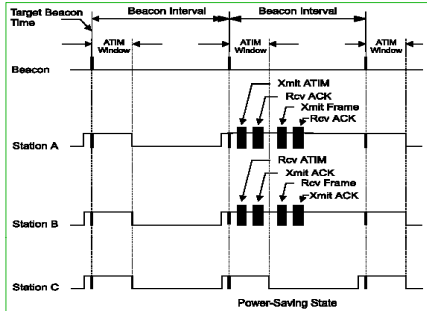
Initialization of power management within an IBSS

- A STA joining an existing IBSS shall update its ATIM Window with the value contained in the ATIM Window field of the IBSS Parameter Set element within the Beacon or Probe Response management frame received during the scan procedure.
- A STA creating a new IBSS shall set the value of the ATIM Window field of the IBSS Parameter Set element within the Beacon management frames transmitted to the value of its ATIM Window.

Cont.

- The start of the ATIM Window shall be the TBTT, defined in 11.1.2.2. The end of the ATIM Window shall be defined as TSF timer MOD BeaconInterval = ATIMWindow.
- The ATIM Window period shall be static during the lifetime of the IBSS.
- An ATIM Window value of zero shall indicate that power management is not in use within the IBSS.

STA power state transitions

- If a STA is operating in PS mode, it shall enter the Awake state prior to each TBTT.
- If a STA receives a directed ATIM management frame containing its individual address, or a multicast ATIM management frame during the ATIM Window it shall remain in the Awake state until the end of the next ATIM Window.

Cont.

- If a STA transmits a Beacon or an ATIM management frame, it shall remain in the Awake state until the end of the next ATIM Window regardless of whether an acknowledgment is received for the ATIM.
- If the STA has not transmitted an ATIM and does not receive either a directed ATIM management frame containing its individual address, or a multicast ATIM management frame during the ATIM Window, it may return to the Doze state following the end of the current ATIM Window.

Problem statement – multi-hop

- Clock synchronization
- Neighbor discovery
- Network partitioning

IEEE 802.11 PHY standard

Standard	Date issued	Available bandwidth (MHz)	Unlicensed frequency of operation (MHz)	No. of nonoverlapping channels *	Data rate per channel (Mbps)
802.11	1997	83.5	2.4 to 2.4835 DSSS, FHSS	3 indoor or outdoor	1, 2
802.11a	1999	300	5.15 to 5.35 OFDM (orthogonal frequency division multiplexing) 5.725 to 5.825 OFDM	4 indoor 4 indoor or outdoor 4 outdoor	6, 9, 12, 18, 24, 36, 48, and 54
802.11b	1999	83.5	2.4 to 2.4835 DSSS	3 indoor or outdoor	1, 2, 5.5, and 11
802.11g	2003	83.5	2. 4 to 2.4835 DSSS, OFDM	3 indoor or outdoor	1, 2, 5.5, 6, 9, 11, 12, 18, 24, 36, 48, and 54

IEEE 802.11 DCF

♦ **Distributed Coordinated Function (DCF) defines a media access mechanism (CSMA/CA with binary exponential backoff and optional RTS/CTS mechanism).**
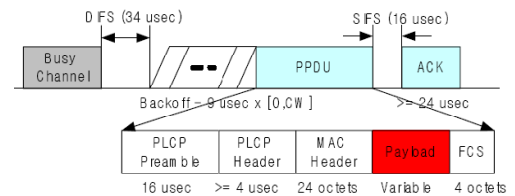
Notations

T_{slot} A slot time.
T_{SIFS} SIFS time.
T_{DIFS} DIFS time.
CW_{min} Minimum backoff window size
T_P Transmission time of the physical preamble.
T_{PHY} Tranmission time of the PHY header.
L_{H_DATA} MAC overhead in bytes, i.e., 28 bytes.
L_{ACK} ACK size in bytes, i.e., 14 bytes.
T_{H_DATA} Transmission time of MAC overhead.
L_{DATA} Payload size in bytes.
T_{DATA} Transmission time for the payload.
T_{SYM} Transmission time for a symbol.
t   Propagation delay.
R_{DATA} Data rate.
R_{ACK} Control rate.

Parameter of IEEE 802.11a & 802.11b

Parameter	802.11a	802.11b	Parameter	802.11a	802.11b
T_{slot}	$9\mu s$	$20\mu s$	T_{SIFS}	$16\mu s$	$10\mu s$
τ	$1\mu s$	$1\mu s$	CW_{min}	15	31
T_P	$16\mu s$	$144\mu s$	T_{PHY}	$4\mu s$	$48\mu s$
T_{DIFS}	$34\mu s$	$50\mu s$	T_{SYM}	$4\mu s$	N/A

Assumption

♦ **The System must be at the best-case scenario:**

- Error-free channel
- At any transmission cycle, only one active station which always has a packet to send and other stations can only accept packets and provide ACK.

Throughput upper limit (TUL) & Delay lower limit (DLL)

$$\overline{CW} = \frac{(CW_{min} - 1)T_{slot}}{2} \ldots\ldots\ldots\ldots\ldots\ldots\ldots\ldots\ldots\ldots(1)$$

$$T_{D\_DATA} = T_P + T_{PHY} + T_{H\_DATA} + T_{DATA} \ldots\ldots\ldots\ldots\ldots(2)$$

$$T_{D\_ACK} = T_P + T_{PHY} + T_{ACK} \ldots\ldots\ldots\ldots\ldots\ldots\ldots\ldots\ldots(3)$$

$$MT = \frac{8L_{DATA}}{T_{D\_DATA} + T_{D\_ACK} + 2t + T_{DIFS} + T_{SIFS} + \overline{CW}} \ldots(4)$$

$$MD = T_{D\_DATA} + t + T_{DIFS} + \overline{CW} \ldots\ldots\ldots\ldots\ldots\ldots\ldots(5)$$
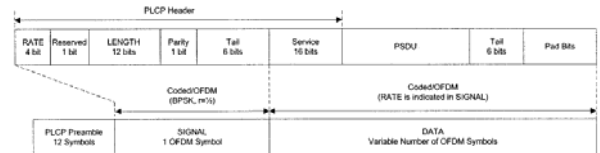
IEEE 802.11b DATA & ACK transmission time

$$T_{D\_DATA} = T_P + T_{PHY} + \frac{8L_{H\_DATA} + 8L_{DATA}}{100000R_{DATA}} \ldots\ldots\ldots(6)$$

$$T_{D\_ACK} = T_P + T_{PHY} + \frac{8L_{ACK}}{100000R_{ACK}} \ldots\ldots\ldots\ldots\ldots(7)$$

PPDU frame format of IEEE 802.11a

IEEE 802.11a DATA & ACK transmission time

$$T_{D\_DATA} = T_P + T_{PHY} + T_{SYM} * \text{Ceiling}(\frac{16 + 6 + 8L_{H\_DATA} + 8L_{DATA}}{N_{DBPS}})\ldots(8)$$

$$T_{D\_ACK} = T_P + T_{PHY} + T_{SYM} * \text{Ceiling}(\frac{16 + 6 + 8L_{ACK}}{N_{DBPS}})\ldots\ldots\ldots\ldots(9)$$

TUL and DLL

$$TUL = \frac{8L_{DATA}}{2T_P + 2T_{PHY} + 2t + T_{DIFS} + T_{SIFS} + \frac{(CW_{min}-1)T_{slot}}{2}} \ldots(10)$$

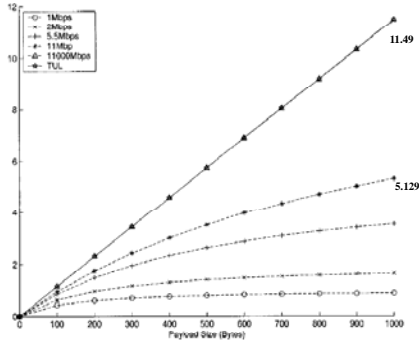$$DLL = T_P + T_{PHY} + t + T_{DIFS} + \frac{(CW_{min} - 1)T_{slot}}{2} \ldots\ldots\ldots\ldots(11)$$

Maximum throughputs and TUL (Mbps) of 802.11a
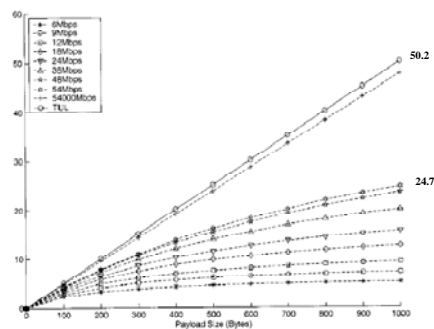
Minimum delays and DLL (seconds) of 802.11a
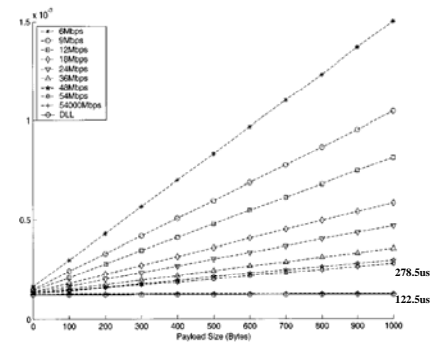
Maximum throughputs and TUL (Mbps) of 802.11b

11.49

5.129

Minimum delays and DLL (seconds) of 802.11b

523.5us
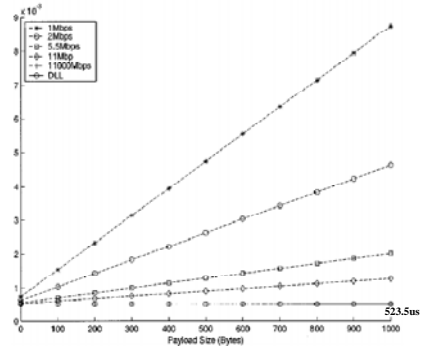
PHY Frame Aggregation

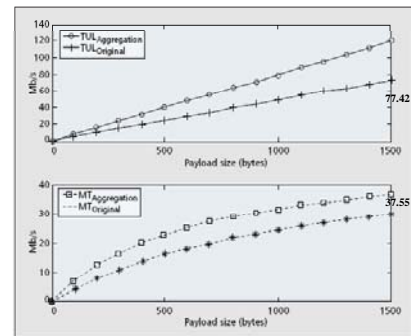| Busy | DIFS | Random backoff | PHY Frame1 | PHY Frame2 | ... | PHY Frame k | SIFS | ACK |
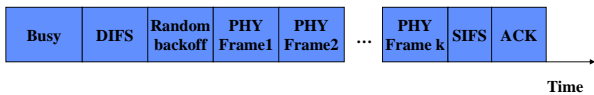
Time

$$MT = \frac{8k * L_{DATA}}{kT_{DATA} + T_{ACK} + 2t + T_{DIFS} + T_{SIFS} + \frac{(CW_{min}-1)T_{slot}}{2}} ....(10)$$

$$TUL = \frac{8k * L_{DATA}}{(k+1)(T_P + T_{PHY}) + 2t + T_{DIFS} + T_{SIFS} + \frac{(CW_{min}-1)T_{slot}}{2}} ...(11)$$

Comparison of MT and TUL

77.42

37.55

54Mbps,k=2

HIPERLAN/2 MAC frame
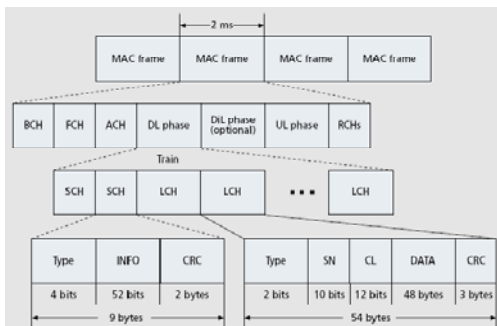
Throughput HIPERLAN/2

$$MT = \frac{8L_{DATA}}{T_{D\_DATA} + T_{D\_ACK} + t + T_{DIFS} + T_{SIFS} + \overline{CW}}$$

Obersvations

♦ **The existence of the TUL and DLL shows that by simply increasing the data rate without reducing overhead, the enhanced throughput is bounded even when the data rate goes to infinite high.**

♦ **Reducing overhead is necessary for IEEE 802.11 standards to achieve higher throughput.**