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## TCP/IP 通訊協定及應用

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中央大學 吳曉光博士  
<http://wmlab.csie.ncu.edu.tw/course/tcp>



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## IP: INTERNET PROTOCOL

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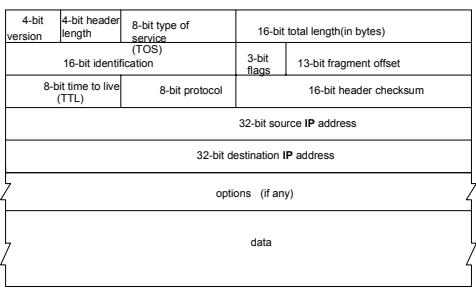
### IP : INTERNET PROTOCOL

- Introduction
  - Unreliable
  - Connectionless
- IP
- header
- IP routing
- Cover subnetting

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### IP Header



The diagram illustrates the structure of an IP header. It consists of several fields: version (4-bit), header length (4-bit), type of service (TOS) (8-bit), total length (16-bit), identification (16-bit), flags (3-bit), fragment offset (13-bit), time-to-live (TTL) (8-bit), protocol (8-bit), header checksum (16-bit), source IP address (32-bit), destination IP address (32-bit), options (if any) (variable), and data (variable). A vertical double-headed arrow on the right indicates a total header length of 20 bytes.

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### Recommended values for type-of-service field

Application	Minimize delay	Maximize throughput	Maximize reliability	Minimize cost	Hex value
Telnet/Rlogin	1	0	0	0	0X10
FTP control	1	0	0	0	0X10
data	0	1	0	0	0X08
any bulk data	0	1	0	0	0X08
TFTP	1	0	0	0	0X10
SMTP command phase	1	0	0	0	0X10
data phase	0	1	0	0	0X08
DNS					
UDP query	1	0	0	0	0X10
TCP query	0	0	0	0	0X00
zone transfer	0	1	0	0	0X08
ICMP error	0	0	0	0	0X00
query	0	0	0	0	0X00
any IGP	0	0	1	0	0X04
SNMP	0	0	1	0	0X04
BOOTP	0	0	0	0	0X00
NNTP	0	0	0	1	0X02

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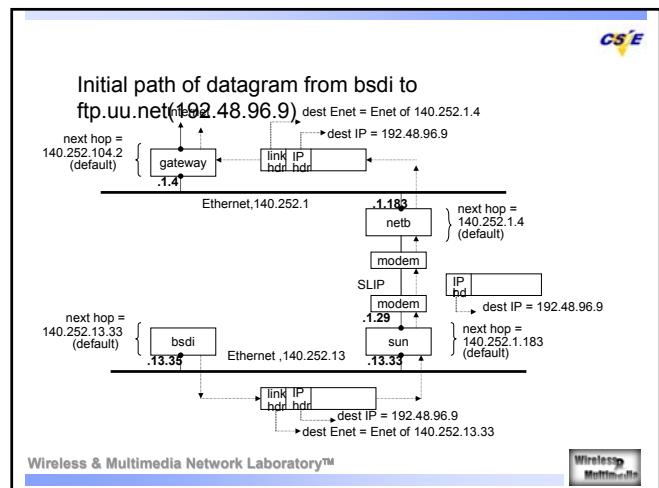
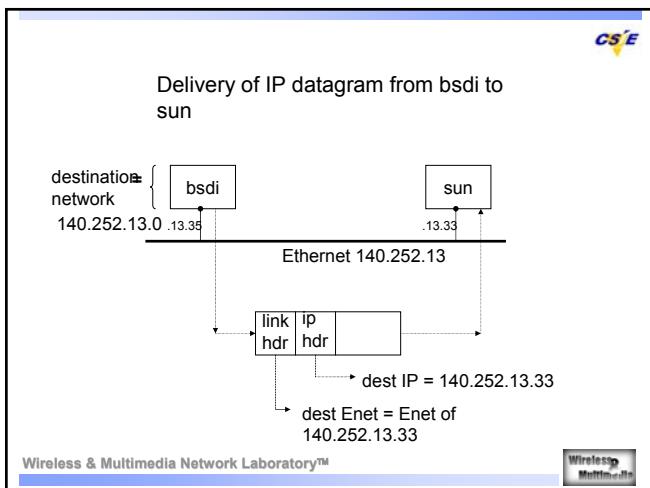
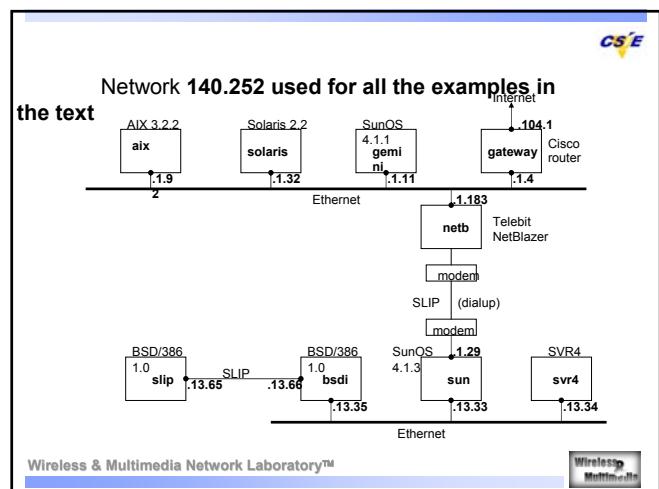
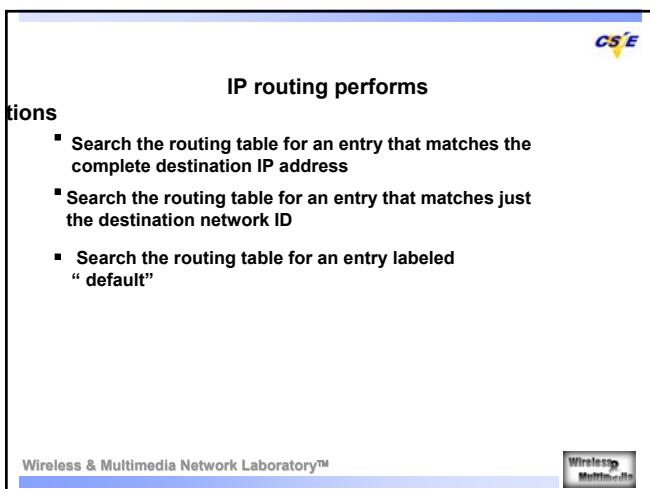
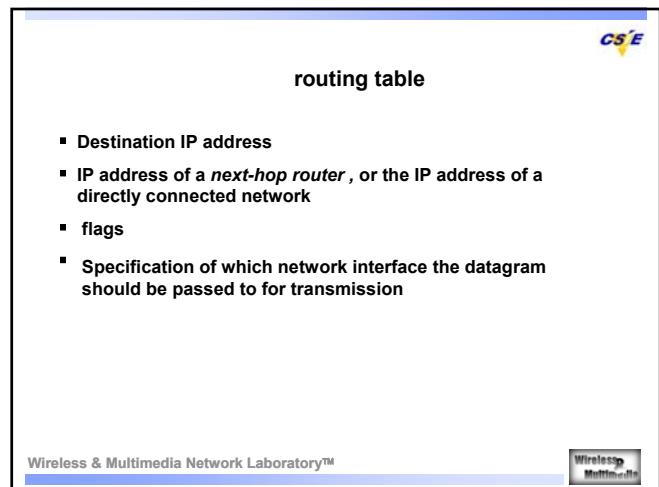
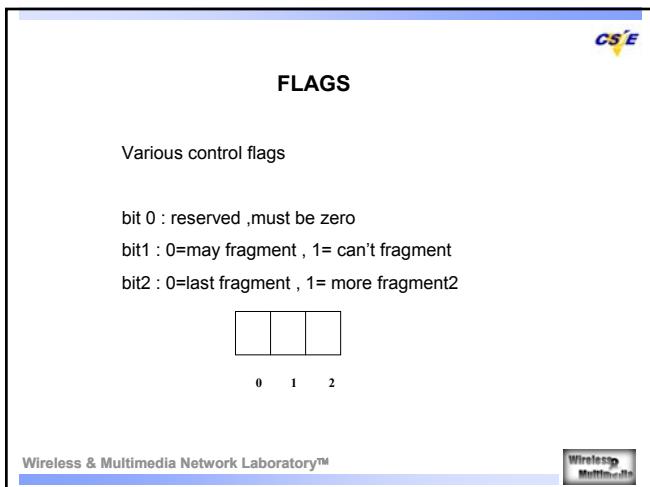
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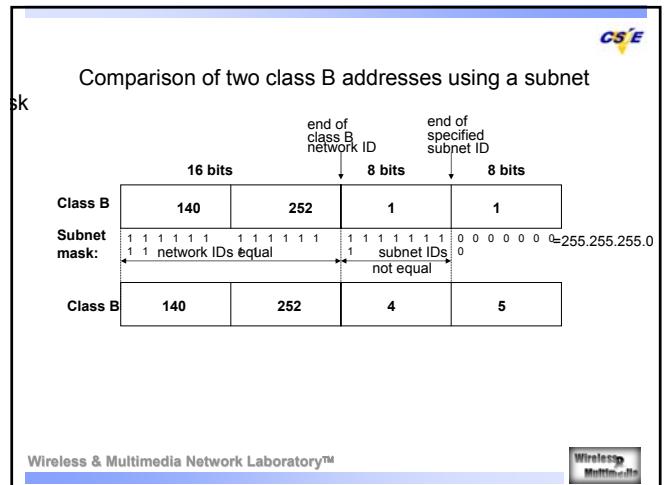
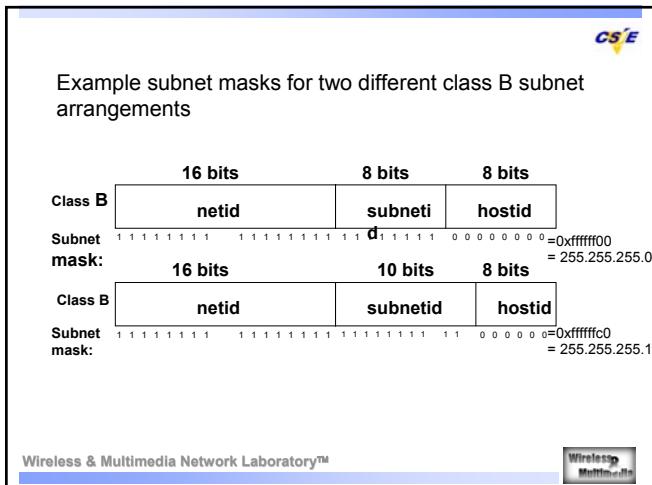
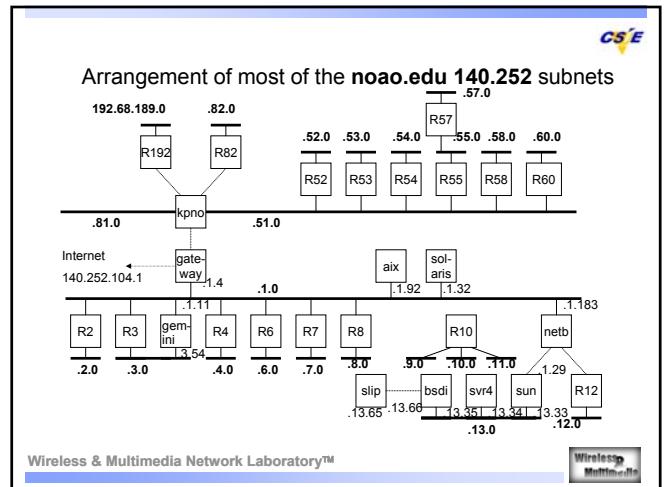
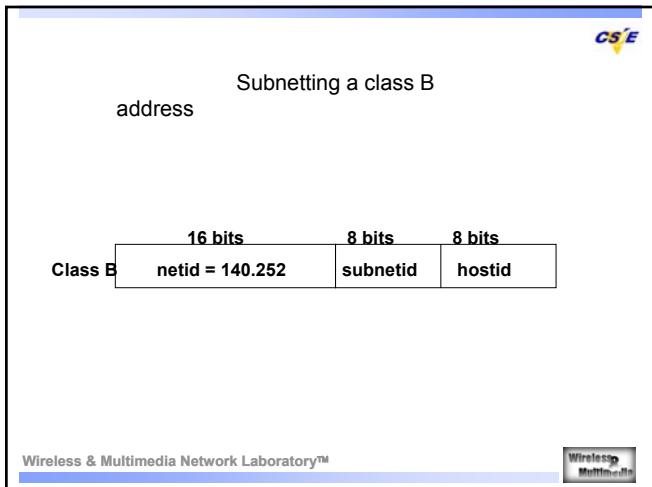
### Tos--precedence field

#### Precedence

- 111 - Network Control
- 110 - Internetwork Control
- 101 - CRITIC/ECP
- 100 - Flash Override
- 011 - Flash
- 010 - Immediate
- 001 - Priority
- 000 - Routine

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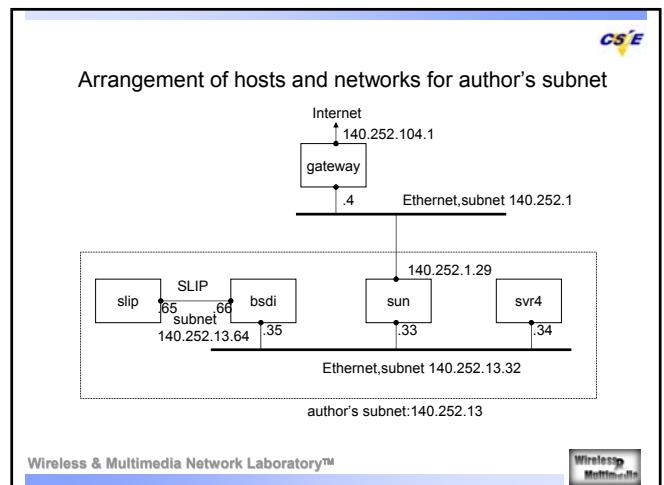


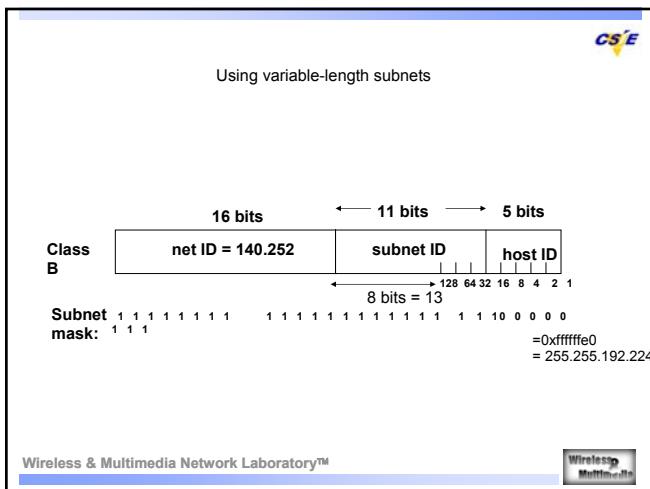


Special class IP addresses

IP address		Can appear as		Description
net ID	subnet ID	host ID	source? destination?	
0 0		0 hosti d	OK OK	this host on this net (see restrictions specified host on this net (see restrictions below)
127		anythin	OK	loopback address (Section 2.7)
-1 netid netid netid -1	subneti d	-1 -1 -1 never never OK	never never OK	limited broadcast (never forwarded) net-directed broadcast to <i>netid</i> subnet-directed broadcast to <i>netid.subnetid</i> all-subnets-directed broadcast to <i>netid</i>

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IP addresses on author's subnet

Host	IP address	Subnet mask	Net ID / Subnet ID	Host ID	Comment
sun	140.252.1.29	255.255.255.0	140.252.1	29	on subnet 1
	140.252.13.3	255.255.255.254	140.252.13.32	1	on author's Ethernet
svr4	140.252.13.3	255.255.255.22	140.252.13.32	2	
bsdi	140.252.13.35	255.255.255.22	140.252.13.32	3	on Ethernet point-to-point
	140.252.13.66	255.255.255.22	140.252.13.64	2	
slip	140.252.13.65	255.255.255.224	140.252.13.64	1	point-to-point
	140.252.13.63	255.255.255.224	140.252.13.3	32	broadcast addr on Ethernet

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- IP futures**
- Over half of all class B addresses have already been allocated.
  - 32-bit IP addresses in general are inadequate for the predicted long-term growth of the Internet.
  - The current routing structure is not hierarchical , but flat,requiring one routing table entry per network.
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- Solution**
- SIP, the Simple Internet Protocol.
  - PIP
  - TUBA,which stands for "TCP and UDP with Bigger Address " is based on the OSI CLNP(Connectionless Network Protocol) , an OSI protocol similar to IP
  - TP/IX
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